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NAVAL POSTGRADUATE SCHOOL Monterey, California



THESIS

A COMMUNICATIONS TRAFFIC FLOW SIMULATION MODEL OF THE MESSAGE SWITCHING SYSTEM

by

Steven P. Wolf

October 1982

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A Communications Traffic Flow Simulation Model of the Message Switching System

bу

Steven P. Wolf
Lieutenant, United States Coast Guard
B.S., United States Coast Guard Academy, 1976

Submitted in partial fulfillment of the requirements for the degree of

MASTER OF SCIENCE IN TELECOMMUNICATIONS SYSTEMS MANAGEMENT

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ABSTRACT

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I. INTRODUCTION

In this fast moving world of data communications technology, the Coast Guard has found itself with a communications system that is falling far behind the state-of-the-art systems currently available. If Coast Guard communications is to continue to meet the needs of a quickly changing and dynamic environment, it needs to develop and implement automated systems that will support both record and data communications necessary in accomplishing its varied missions.

To achieve this goal, the Coast Guard has developed a plan to prototype automated Communication Station (COMMSTA) and Communication Center (COMMCEN) systems to meet the following objectives [1, 2]:

- 1. Reduce manpower intensiveness,
- 2. Establish a data collection capability,
- 3. Increase message capacity without personnel increases,
- 4. Incorporate the system within existing facilities,
- 5. Be transparent to users,
- 6. Interface with existing circuits, and
- 7. Provide data communications.

The plan calls for the development of logical models for a COMMSTA and COMMCEN utilizing procedures and methods that are available with current technology and equipment.

Concurrently, selected automated communications techniques,

systems, and methods that seem to have potential application in a Coast Guard communications system will be operationally tested and evaluated. Finally, the developed systems and techniques will be procured and incrementally implemented at a COMMSTA or COMMCEN. [1, 2]

The Twelfth Coast Guard District has developed an automation proposal for COMMSTA San Francisco called the Message Switching System (MSS), which is envisioned to meet the objectives for COMMSTA automation presented above. The proposed MSS is the subject of evaluation in this thesis. Chapter II will describe present COMMSTA San Francisco operations and procedures; Chapter III will outline the operational requirements of the MSS; Chapter IV will discuss the collection and analysis of the baseline statistics; Chapter V will present the development and design of the MSS computer model used for simulating the system in an operational environment; Chapter VI contains the sensitivity analyses that were performed on the model; and Chapter VII will present the conclusions of this effort.

II. DESCRIPTION OF COMMUNICATIONS STATION SAN FRANCISCO

The following description of operations at the communications station was based upon the United States Coast Guard Communications Station San Francisco Organization Manual. [3]

A. COMMUNICATIONS STATION OPERATIONS

1. Operational Mission

Communications Station (COMMSTA) San Francisco is under the operational control of the Commander, Pacific Area (COMPACAREA) and the Commander, 12th Coast Guard District (CCGDTWELVE). Operational support is routinely provided to the Commander, 11th Coast Guard District (CCGDELEVEN), the Commander, 13th Coast Guard District (CCGDTHIRTEEN), and other Coast Guard Commands. Specific operational functions are assigned as follows:

- a. Provide a rapid, reliable, and secure means to exercise command, control, and coordination of Coast Guard operations within the Pacific Maritime Area.
- b. Provide a rapid, reliable, and compatible means by which other forces, including international maritime and aeronautical commerce and the boating public, may intercommunicate with operational commanders whenever and wherever necessary.
- c. Guard specified international distress frequencies and respond to emergency signals on other frequencies.
- d. Disseminate weather and hydrographic information, storm warnings, and broadcast notice to mariners.

e. Participate in the AMVER program.

- f. Receive weather observations from government and non-government ships at sea.
- g. Provide voice, radioteletype, and radiotelegraph modes between operational commanders ashore and mobile units.
- h. Provide communications support for National Marine Fisheries Service, National Oceanographics and Atmospheric Administration, COMSC, and other government maritime activities.
- i. Maintain proper operating practices and procedures and exercise discipline on all Coast Guard circuits.
- j. Insure a high standard of operational and military readiness to readily amalgamate with the Navy whenever directed by the President, and serve as an adjunct to the Naval Communication System in peacetime.
- k. Represent COMPACAREA as the System Control Station (SCS) for the Pacific Area Communications System (PACAREA COMMSYS). The specific duties of the SCS are:
 - 1) Expedite traffic within the system.
 - Monitor traffic to determine and initiate corrective action on procedural discrepancies.
 - 3) Execute frequency shifts and guard shifts in a timely manner to maintain communications, particularly during changing atmospheric conditions or periods of disturbed propagation.
 - 4) Resolving disputes incident to traffic handling within the system.
 - 5) Keep all users informed of changes to the system operating procedures.
 - 6) Maintain traffic load balance within the system.
 - 7) In cases of reduced capability at any system station, the SCS will reallocate that station's affected operational tasks to other stations within the system.

8) When the SCS determines it is unable to meet its operational commitments, such as during communications failures, CASREPS, or heavy traffic periods, the SCS can delegate partial or total control to another COMMSTA in the system.

1. Serve as Technical Control Station for remote MF operations and as such assumes ultimate responsibility for insuring the proper operation of all remote MF equipment.

2. Personnel

a. Concept Of Operations

In order to accomplish the mission as outlined in the previous subsection, a basic watch structure has been established within the command to provide a full time response capability. The communication station must remain in a fully functional status 24 hours per day, 365 days per year.

b. Manning Criteria

The Commandant of the United States Coast Guard has authorized sufficient billets for the command to sustain a continuous eleven-position communications watch at the receiving site and a two-man technician watch at the transmitting site (see Appendix A). Electronics and teletype maintenance support is provided on a day work basis at the receiver site, with qualified personnel on call around the clock to meet emergency repair requirements. In addition, enough support billets have been provided to maintain a Junior Officer of the Day (JOOD), a Duty Engineer, and a Duty Seaman Watch at the Bachelor Enlisted Quarters (BEQ)/Housing

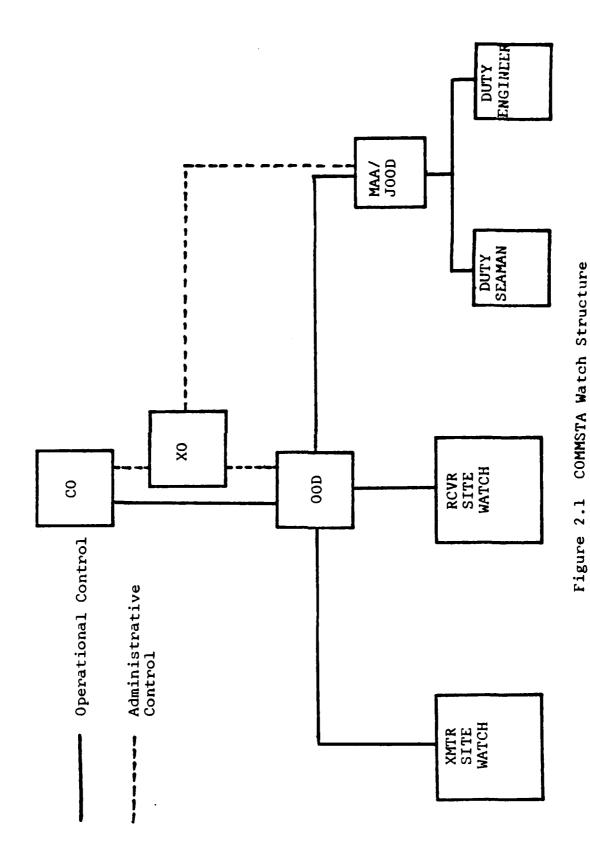
Area. The watchstanding allowance is based on the four-section concept of manning. Thirteen communication watch-standing positions have been designed into the system, but only those operationally required are manned. A supplementary watch system is utilized to assist in handling peak loading conditions. During a major search and rescue (SAR) case or a natural disaster, additional positions may require activation utilizing available resources as necessary.

c. Watch Structure

The watch structure as illustrated in Figure 2.1 shows the command chain of operational and administrative control. The Commanding Officer (CO) has the ultimate responsibility to ensure a proper watch is maintained. Under the CO, the Officer of the Day (OOD) exercises control over the transmitter and receiver site watches and the Master At Arms (MAA)/Junior Officer of the Day (JOOD). The MAA/JOOD then oversee the Duty Seaman and Duty Engineer. The Executive Officer (XO) has only administrative control between the CO, OOD, and the MAA/JOOD.

3. Configuration Of Facilities

The receiving site building contains approximately 8,700 square feet of space of which 3,100 square feet are devoted to actual receiving operations. The remainder of the building houses the command's administrative spaces, electronic repair facilities, mechanical spaces, and



storerooms. Within the operations area, thirteen positions have been configured as follows:

- a. Communications Watch Officer,
- b. Landlines,
- c. MF Distress,
- d. MF Working,
- e. AMVER,
- f. Ship/Shore RATT (2),
- g. Marine Information Broadcast,
- h. Voice,
- i. Air/Ground,
- j. Technical Control,
- k. Direct Printing Radio Teletype, and
- 1. General Purpose Space.

Nine of these positions are manned full time with the others on a part time or "as required" basis. Each position, except Landline, centers around an operator's console which has been designed specifically by Collins Radio for the function of the particular position. Each console has the capability of addressing a special purpose computer which controls the transmitters located at the transmitting site building and associated transmitting antennas.

A total of fifty-three receivers (42 tunable Collins 651S-1A and eleven fixed frequency R-1735/URR) are located in the operations area and are manually controlled

by the operators. Up to four receivers may be physically located within each console. Through console controls, receivers are automatically patched by the operator to any desired receiving antenna. Model 37 and Model 40 teletypewriters are utilized throughout the station. The receiving antenna system consists of nine antennas as follows:

- a. Vertical log periodic (3),
- b. Horizontal log period (3),
- c. Rotatable horizontal log periodic (1), and
- d. Omni-directional (2).

A 5,700 square foot building is located at the transmitting site containing a transmitter control room, transmitter room, and various mechanical, repair, and storerooms. The transmitter room is sized to accommodate 24 transmitters. Seventeen 10 KW HF Collins transmitters (URG-II system) and three 2 KW MF AN/FRT-89 transmitters are presently installed. All transmitters are automatically tuned, controlled, and patched to the desired antenna by the various operators at the receiving site by means of a special purpose computer and a high-level RF antenna matrix physically located in the transmitter control room. Audio and control functions between the receiver and transmitter site are accomplished via commercially leased landlines over two independent diverse paths. Fifteen antennas are available for transmitting:

- a. Vertical log periodic (3),
- b. Horizontal log periodic (3),
- c. Rotatable log periodic (1), and
- d. Omni-directional (8).

Medium frequency transmitters and receivers remotely controlled by COMMSTA San Francisco are installed at Astoria, Oregon, and Long Beach, California.

4. COMMSTA Traffic Flow

The actual flow of traffic within the communications station is diagrammed in Appendix B. These figures describe the possible destination of messages entering any one of the thirteen circuits just discussed. Appendix B was the basis for designing the actual model used in simulating the traffic flow at the station. The details of this design will be presented in Chapter IV.

III. MESSAGE SWITCHING SYSTEM OPERATIONAL REQUIREMENTS

The 12th Coast Guard District has proposed a Message Switching System (MSS) for COMMSTA San Francisco and operational requirements for the system have been developed as outlined in this chapter. [4]

A. GENERAL DESCRIPTION

The Message Switching System (MSS) is conceived to be a semi-automatic electronic message transfer system whose primary purpose is to provide for the receipt, temporary storage, and subsequent transmission of messages. A message is defined as a sequence of alphanumeric characters and specific control function characters that convey both information and controls which provide for the proper operation of shipboard and land station teletype terminals.

The following positions will be connected to the MSS:

- 1. Position 1 MF CW
- 2. Position 2 MF CW
- 3. Position 3 HF CW
- 4. Position 4 Unclassified Ship/Shore RATT
- 5. Position 5 Classified Ship/Shore RATT
- 6. Position 6 Broadcast
- 7. Position 7 Technical Control
- 8. Position 8 SITOR (2 machines)

- 9. Position 9 Spare Booth
- 10. Position 10 Air/Ground
- 11. Position 11 Spare
- 12. Landline Command and Control Classified Position
- 13. Landline NAVCOMPARS Classified Position
- 14. Landline SARPAC
- 15. Spare
- 16. Landline WEATHER (Leased machine)
- 17. Landline District Loop

Classified and unclassified traffic will be handled by the Communication Center. A provision to recognize classified headings and the ZNY signal is required to prevent classified traffic from being sent by the MSS to an unclassified only port. Classified traffic may only be sent to the Command and Control and the NAVCOMPARS positions.

B. MESSAGE HANDLING CAPABILITIES

The MSS control station will control and monitor all the above circuits carrying inbound or outbound traffic to and from the station. Initially it must be a manned position that views all messages transmitted or received by all positions. However, an operator control introduced by the operator at any position is required to eliminate a message from routinely being screened by the MSS control station. An override of this control is also required should the MSS operator wish to monitor all messages from any selected station.

Two MSS control stations are required. One station is the primary, the other the secondary. During busy periods, the MSS should automatically queue messages for screening by either control station operator.

Messages must be queued for screening by precedence. In the date-time-group (DTG) of a message, the precedence is indicated as Flash (F), Operational Immediate (O), Priority (P), or Routine (R). The date and time should be used to feed the highest priority and earliest DTG to the MSS operator first.

All Flash messages will be processed first, by DTG. All Immediate traffic will be handled after Flash traffic by DTG. All Priority messages will be handled according to the time of receipt (TOR), first-in, first-out, after Flash and Immediate. It is a goal for all messages to be delivered within the following criteria:

- 1. Flash within 10 minutes,
- 2. Immediate within 30 minutes,
- 3. Priority within 2 hours, and
- 4. Routine within 6 hours.

A Routine message held by the station for over 5 hours is to be queued ahead of a Priority message that has a TOR of less than 2 hours. Once an attempted delivery has been made on an external circuit, it should be held in file for 10 minutes before the next attempt at delivery. Lower priority messages should be acreened by the monitor or

delivered during the 10 minute hold period. Delivery attempts will be made every 10 minutes until accomplished.

All incoming traffic on NAVCOMPARS, Command and Control, District Loop, Weather, and SARPAC will automatically be directed to the primary control station monitor screen. The monitor operator will then determine the delivery of the message and whether a change in message heading or format is required. By selecting appropriate keyboard functions, the message will be sent to a holding buffer pending action by one of the positions. Messages received from one of the landline positions may be retransmitted on the same or another landline by direction of the MSS control station.

Messages received by RATT (Radioteletype) from a line associated with positions 4, 5, 7, 8, 9, 10, or 11 should be routed by the MSS directly to the terminal at those positions without automatic intervention or screening by the MSS controller. Traffic received by one of the above terminals must then be edited using appropriate word processing techniques and sent to the MSS for subsequent transmission on the line designated by the respective routing, without being automatically received by the MSS control station.

C. MSS OPERATION

The MSS must have sufficient input and output buffers to translate or shift baud rates from the central processing unit (CPU) speed to on-line speed for the various circuits.

1. MSS External Circuits

The following external circuits are to be connected to the proposed system:

- a. NAVCOMPARS, SARPAC, Weather, District Loop (TWPL), and Command and Control: 1200 baud, 8 level Baudot circuits.
- b. RATT positions 4 and 5: 75 baud (100 WPM), 8 level Baudot circuits.
- c. Position 6: 33 baud (40 WPM), 8 level Baudot circuit.
- d. Position 10: 33 baud (40 WPM), ASCII with MILSTD 188C interface Model 40 Teletype.
- e. Positions 1, 2, and 3: 10 baud (12 WPM), ASCII with MILSTD 188C interface Model 40 Teletype.
- f. Broadcast position in conjunction with the Fredericks keyers for output only: 15 WPM, 5 level Baudot.
- g. The SITOR position uses two machines, only one of which is on line at a time. In the ARQ mode, the output of the terminal may vary from zero to 60 WPM and be inconsistent from character to character. The ARQ mode uses a built-in computer for error detection and corrections so that only correct characters are outputted. This position otherwise operates like a Position 4 RATT terminal and also requires a keyboard-to-keyboard conversational mode. An optimal rate of 17 baud has been experienced for SITOR.

2. CPU Speed

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The CPU in the MSS must operate at sufficient speed to appear transparent to the operator; that is, the delay time due to message handling by the MSS must be less than 2 seconds when fully loaded. It must be capable of handling all positions and the input/output functions concurrently.

The CPU shall be considered to be fully loaded when three of the circuits in C.1 are in continuous operation and the remaining circuits are all on the line operating at 80 percent duty cycle.

At least two station-log memory units are required.

One will be on-line at all times with the second one always ready to process traffic should the primary unit malfunction. The MSS shall be able to recall from either log unit to ensure continuity of operations in the event of a failure in either unit. Failure of either on-line unit shall immediately be indicated at both MSS control stations.

3. CPU Operations

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The CPU may operate in conjunction with input/output buffer, polling, random access, or any other technique that provides the necessary message receipt, sorting, filing, recording, forwarding to appropriate stations, editing, and retransmitting as directed by a position or the MSS control station with a handling delay of less than 2 seconds between operator command and attendant message delivery.

a. CPU Functions

Sufficient storage in the form of input/output buffers and on-line random access memory must be available to hold the messages being received and pending delivery.

More storage must be available to record all transactions on a daily basis. This may be accomplished by magnetic tape or hard disk that records a copy of all incoming traffic from

all circuits and all outgoing traffic on all circuits. This will become the radio log which is retained for 30 days.

The storage medium must be eraseable locally and reuseable for at least 5 years.

The MSS shall automatically append the following on all messages received on incoming circuits:

- 1. Time of receipt (TOR),
- 2. Date and time using 24 hour ZULU time clock,
- 3. Incoming circuit designation in code, and
- 4. Consecutive station number for messages on that circuit.

These message statistics shall be made available to the various position terminals, but shall not be retransmitted on outgoing lines.

The MSS shall automatically append the following on all messages being transmitted:

- 1. Time of delivery (TOD) and
- 2. Date and time message completed transmission on an outgoing circuit.

The TOD shall be appended to the copy of the message stored in the station log. It must not be transmitted on the outgoing line.

Each time the MSS attempts to deliver a message either to an interior position or to an outgoing line and is unable to complete delivery, it shall append an Attempted Delivery Time (ADT) to the message in file. This data should be a part of the message permanently on file with the station log.

All messages designated for transmission on NAVCOMPARS shall undergo a format check by the MSS prior to transmission. The format check shall be for conformance with the requirements of JANAP 128(H) for Heading, End of Message, and End of Text format lines. Variable data will be inserted by the position monitor, but the MSS shall check characters, spaces, functions for consistency, and any special requirements.

The MSS shall have a means of knowing the date, Julian date, and the time expressed in Greenwich Mean Time (ZULU). This date and time will be used for TOR, TOD, and date for heading generating for consistency checks above.

The MSS shall keep track of the number of messages residing in an input/output buffer awaiting action by the operator at any position. This data should be displayed on the position screen on command. The data should include the number of Flash, Immediate, Priority, and Routine messages pending, and the number of outgoing messages from the station that still are pending delivery. Through an appropriate operator generated keyboard control, the operator shall be able to retrieve an undelivered message, cancel the delivery order, and order a different method of delivery.

A conversational mode is required whereby the CPU connects certain incoming messages directly to the RATT position and the RATT position directly to its transmitter for keyboard-to-keyboard conversation. No automatic function

will be appended during keyboard-to-keyboard mode; however, all characters sent and received shall be stored in the station log. This mode is to be a special operator called-up function that essentially bypasses the CPU monitor.

D. CPU REDUNDANCY

Sufficient spare boards or a spare CPU must be provided so that in the event of failure and with the aid of software diagnostics, the CPU failure can be repaired in less than 10 minutes by the radioman on watch.

E. SUPPORT SOFTWARE

Recovery/Restart

Appropriate routines must be available so that in the event of a failure in the MSS, restart would be executed without the loss of any messages in the MSS. The restart program must restart all sequence counters, i.e., station number, at the same place where the failure occurred.

2. Radio Day Change

At midnight the following statistics shall be filed in memory on the station log:

- a. Total message input to each position,
- b. Total message output from each position,
- c. Total message received on external circuits,
- d. Total messages sent on external circuits, and
- e. Total number of messages pending delivery.

Once this data is stored, all sequence numbers are zeroed. These statistics shall also be addressable by the MSS control stations.

The MSS requirements presented in this chapter were used in designing the parameters that were used in the simulation model described in detail in Chapter V.

IV. COMMSTA BASELINE STATISTICS

A. PURPOSE

The gathering of relevant statistics is very important in modeling a system of any type using a special-purpose language such as GPSS V (General Purpose Simulation System, Version V). GPSS V was chosen as the programming language for the traffic flow model because of its ability to sample from any given distribution function when generating input transactions, such as messages. It is a very compact language and uses relatively few statements, which makes it an easy language to learn and apply.

COMMSTA San Francisco is basically a "torn tape" message relay station; that is, messages are received via teletype or carrier wave (CW) transmission, a tape is cut and put on the teletype of the outgoing circuit, and the message is sent out. The only message statistics presently gathered are landline traffic totals sent and received on a monthly basis. Also, most messages are retained for only 30 days before they are destroyed.

B. METHOD OF DATA CAPTURE

The task of capturing the needed data for the proposed traffic flow model was a formidable one. Four pieces of information were needed concerning each message transaction

for each incoming circuit for entry into the model:

- 1. Message interarrival rate,
- 2. Message precedence,
- 3. Message length, and
- 4. Message destination.

The gathering of this information entailed looking at every message that came in or came out of the COMMSTA on a given day. Through the help of watchstanders, this data was collected for the period 1-7 July 1982 using the form shown in Appendix C. These data were then analyzed and used as the message statistics for a "typical" week.

C. RESULTS OF STATISTICAL ANALYSIS

The baseline statistics were analyzed and put into a form that would be useable in the simulation program. Instead of taking an overall seven day average of message interarrival rates and message lengths, only data for the day that contained the most messages for any particular circuit was used. This was done to be "conservative" in estimating message input statistics for the model. All data for message priority and destination over the seven day period were utilized for analysis.

Table I summarizes the results of the baseline statistical analysis for the NAVCOMPARS circuit. Appendix D contains the statistical summaries of all other COMMSTA circuits used in the simulation model. Each summary is divided into four

TABLE I
NAVCOMPARS Statistics

Arrival	No. of	Relative	Cumulative
Interval	Msgs	Frequency	Frequency
0 - 9 10 - 10 20 - 29 30 - 39 40 - 49 50 - 59	22 26 11 5 1 3	.32 .38 .16 .07 .01	.32 .70 .86 .93 .95
Message	No. of	Relative	Cumulative
Length	Msgs	Frequency	Frequency
0 - 10 20 - 39 40 - 59 60 - 79 80 - 99 100 - 119 120 - 139 140 - 159	35 27 4 3 0 0 0	.45 .35 .05 .04 .00 .00	.45 .80 .85 .89 .89 .89
Message	No. of	Relative	Cumulative
Precedence	Msgs	Frequency	Frequency
Z	1	.02	.02
O	7	.12	.14
P	28	.48	.62
R	22	.38	1.00
Message	No. of	Relative	Cumulative
Destination	Msgs	Frequency	Frequency
MF/CW HF/CW CLAS S/S UNCLAS S/S AIR/GROUND SITOR INHOUSE HF BCST 500 KHz	2	.03	.03
	2	.03	.06
	16	.24	.30
	24	.35	.65
	1	.01	.66
	2	.03	.69
	17	.25	.94
	2	.03	.97

categories: (1) Arrival Interval, (2) Message Length,
(3) Message Precedence, and (4) Message Destination. The
arrival interval was measured in minutes throughout the
model. The unit of message length used for measurement was
a line of text.

The meaning of the data in Table I will now be explained. Under the column labeled Arrival Interval, the first line entry indicates that 22 NAVCOMPARS messages arrived in the system within 0 to 9 minutes of the previous message received. The relative frequency of messages that occurred in this interval was 0.32. The cumulative frequency, which is vitally important to the simulation model, is simply a cumulative total of the relative frequencies. This information is used to form the probability distribution of message arrivals and is used by GPSS in generating the message inputs for the model. Similar probability distributions are formed for the length, in lines of text, of the arriving messages, their precedence, and their destination within the system. The next chapter discusses in more detail how these statistics are incorporated into the design of the simulation program.

V. GPSS V MODEL OF THE MSS

A. MODEL DESCRIPTION

1. General Purpose System Simulator

Like any model, the one presented in this chapter is not perfect, but every effort was made to design it as closely to the proposed MSS as possible. Due to the constraint of time and the limited programming skills of the author, several simplifying assumptions were made in the model design. The input and output queues connected to the CPU queue were separate entities in the model. In reality, each queue connected to the CPU will function as both an input and output queue. The contents of each output queue and the CPU are ordered by precedence and are transmitted using the First-In, First-Out (FIFO) methodology. There is no provision for the model to drop everything whenever a Flash or special precedence message arrives and to process it immediately, interrupting any message that is being transmitted at the time.

The MSS is to have both a primary and a secondary CPU. This model is designed only for primary CPU operation to find out what kind of traffic load it can handle alone. The model is designed for operating under the assumption that the CPU operator must view each incoming and outgoing message in the system.

The General Purpose System Simulator (GPSS) was chosen to approximate the envisioned characteristics of the proposed Message Switching System (MSS). The ease and flexibility of GPSS lends itself quite nicely to modeling the MSS as closely as possible. However, many assumptions were needed for simplification of some system characteristics, as will be explained in this chapter.

GPSS is a simulation programming language used to build computer models for discrete-event simulations. It offers programming convenience because the GPSS simulator itself accomplishes many tasks automatically which would otherwise be left to the model builder. This language implicitly and unobtrusively collects data describing a model's simulated behavior, then automatically prints out summaries of this data at the end of a simulation in an easy-to-read format. It also maintains a simulated clock, schedules events to occur in future simulated time, causes these events to occur in the proper, time-ordered sequence, and provides a means of assigning relative priorities to be used in resolving time ties. [5]

GPSS is structured as a block-oriented language since the use of flow charts to describe a system is well known and accepted. These blocks are defined to model the dynamic components of a system. Units of traffic in the model are called transactions. Thus, the transactions move

through the model under control of the blocks and are created and destroyed as required. [6]

General Concept

Essentially, many characteristics of the envisioned MSS allow for the system to be modeled as a message switch with a store-and-forward capability in that the entire message is transmitted to a centrally located node or CPU, where it is stored as long as necessary, until an appropriate connection can be made with its destination. Such a message switch has the responsibility to provide rapid, reliable, and secure means to deliver messages. This was the concept used in the basic model design as illustrated in Figure 5.1

3. Specific Model Attributes

The basic model design has just been presented and will now be further broken down into its more specific attributes. (Refer to the program listing in Appendix E).

a. Message Generation

All transactions enter the model by means of the GENERATE statement. As a transaction enters the model, the processor schedules the arrival of the next transaction by randomly sampling from the interarrival—time distribution, and adding this sampled value to the simulation clock's current value. When this future time is reached, another transaction enters into the model through the GENERATE statement, and so on. [5] The interarrival rate for each

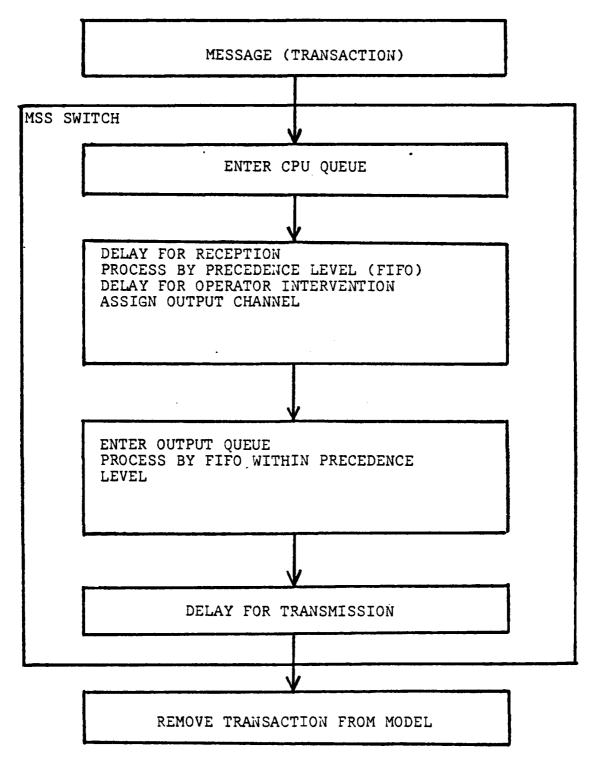


Figure 5.1 Basic Model Flow Path

type of message is listed at the beginning of the program listing using the FUNCTION statement. These values were obtained from Appendix D.

b. Message Priority (or Precedence)

A new transaction is assigned a priority level through a random sampling of a priority level distribution using the FUNCTION statement. This information is listed at the beginning of the program listing and was obtained from Appendix D. In GPSS, 128 different priority levels are possible; however, this model uses only four, each of which is assigned a numerical value: Flash = 4, Immediate = 3, Priority = 2, and Routine = 1. As each transaction enters a queue, it is serviced first-in, first-out (FIFO) by its priority level. [5]

c. Message Length

A random sampling of the probability distribution for message length is made and assigned to each transaction as it enters the system by use of the ASSIGN statement. The value obtained is the probabilistic number of lines of text of the message. FUNCTION statements are used to list the distributions in the program. These statistics came from Appendix D.

d. Message Destination

Each transaction is assigned a numerical value that indicates its destination according to Table II. The ASSIGN statement generates this value through random

sampling of a given probability distribution in the FUNCTION statement. Appendix D contains these distribution statistics.

e. Circuit Speed

Each circuit has a given baud rate that is needed when calculating the delays for reception and transmission.

Table III lists each circuit and its baud rate. In the VARIABLE statements, the variable P2 is the message length and is divided by the line/minute rate of the particular circuit. This calculation yields a value in minutes which is then used for the message delay time. For example, a circuit with a baud rate of 75 and a message length of 25 lines would be computed as follows: (Assume 34 characters/line and 10 bits/character)

Delay Time = 25 lines * 34 char/line * 10 bits/char 75 bits/sec * 60 sec/min

= 1.9 minutes

The ASSIGN statement is again used to assign this value to each message transaction. Because the smallest incremental unit of the model is an integer minute, the above computed delay would become 2 minutes for the simulation process.

f. Additional Considerations

Each generated transaction is sent to the CPU queue (QCPU) via a TRANSFER statement. The QUEUE, SEIZE,

TABLE II

Numerical Message Destination Assignments

Numerical Assignments	Circuit
1	NAVCOMPARS
2	SARPAC
3	MF/CW
4	HF/CW
5	CLASS S/S RATT
6	UNCLASS S/S RATT
7	WEATHER
8	AIR/GROUND
9	SITOR
10	TWPL (DISTRICT LOOP)
11	INHOUSE
12	HF BROADCAST
13	COMMAND & CONTROL

TABLE III Circuit Baud Rates

Circuit	Baud Rate
WALLOWDADC	1200
NAVCOMPARS	
SARPAC	1200
MF/CW	10
HF/CW	10
CLASS S/S RATT	75
UNCLASS S/S RATT	7 5
WEATHER	1200
AIR/GROUND	33
SITOR	17
TWPL	1200
INHOUSE	1200
HF BROADCAST	33
COMMAND & CONTROL	1200

and DEPART statements allow for only one transaction to be processed at a time while other transactions wait in a queue for processing. Also, useful statistics are gathered at this point to be printed after simulation is complete.

The TABULATE statement allows for the gathering of additional statistics that the model builder deems useful to his analysis. The ADVANCE statement is used to incorporate the delays due to reception (discussed in paragraph A.3.e) and operator intervention. Assuming a "manual" mode of operation where the operator must see every message received by the CPU and perform some processing on it, a delay of one minute was used.

Next the transaction is processed and exits the CPU queue by use of the RELEASE statement and must be sent to its destination, or output queue. The TEST statement compares the value of Pl (the message destination) with a given value, and if the two values are equal it transfers that transaction to the appropriate output queue.

Each output queue processes a transaction in the same way just described for the CPU queue, except that the message is terminated by the model after it leaves the output queue since its final destination is not relevant to the simulation.

B. MODEL CUTPUT

GPSS provides built-in statistics gathering capabilities in an easy-to-read format. The output of GPSS simulation includes statistics on the utilization of facilities, storages, and queues. [5]

Additional information pertaining to the following categories was desired:

- 1. The origin of messages into the CPU queue.
- 2. The origin of messages into each output queue.
- 3. The queue contents of the CPU.
- 4. The transit time of messages in the model.

The above statistics were gathered by the use of the TABLE and TABULATE statements. This information was found to be useful in judging the validity of the model by observing the distribution of messages that enter the CPU and how these messages are distributed to the various output queues. Of great importance is knowledge concerning how many messages are waiting in the CPU queue for processing. This model uses only a single CPU, whereas the proposed MSS is to have a primary and secondary CPU. Information on the time a transaction takes to move through the model from the time of reception to the time of transmission (called the transit time) was desired to compare message delays in the model.

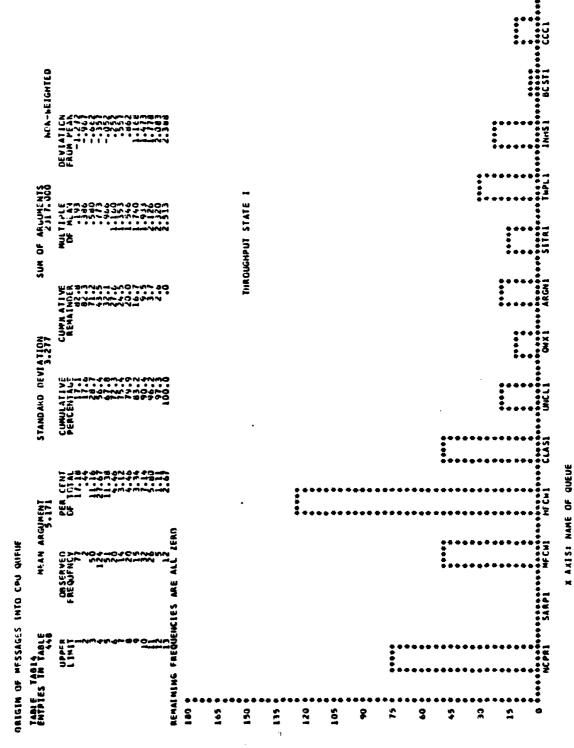
In addition to tabular output, it was thought useful to augment this information with graphical representations of the statistics to facilitate comparison of the data.

C. ANALYSIS OF BASELINE MODEL RESULTS

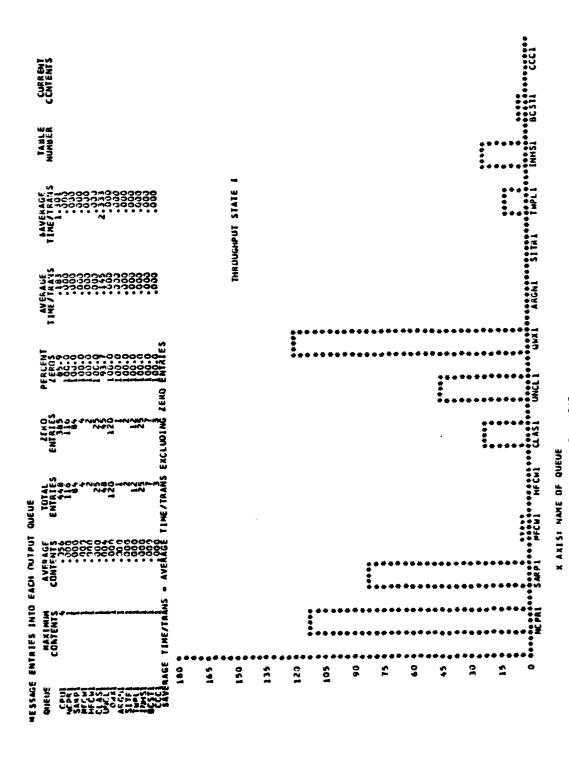
The traffic flow simulated within the model for the baseline case of statistics, as presented in Chapter IV, will be referred to as Throughput State I. This simulation was run over a simulated 7 day period. The output collected information concerning the origin of messages into the CPU queue (Figure 5.2), the number of message entries into each output queue (Figure 5.3), the queue contents of the CPU queue (Figure 5.4), and the transit time of messages in the system (Figure 5.5).

Figure 5.2 graphically displays that most of the generated messages received by the CPU queue originated from the HF/CW circuit. From Figure 5.3 it can be observed that the NAVCOMPARS and WEATHER output queues received the most messages transmitted from the CPU queue. From Figure 5.4 it can be seen that the CPU queue had a maximum of one message transaction in its contents 99.10 percent of the time during the one day period. Figure 5.5 reveals that the average transit time for all messages was 2.674 minutes and that the maximum transit time needed by any message was 53 minutes.

The output statistics over the entire 7 day period were graphed for the maximum CPU contents (Figure 5.6), the



Y AXIS: NUMPER OF MESSAGES ENTERING CPU QUEUE
Figure 5.2 Origin Of Messages Into The CPU Queue



v axisi rcrat entay into queue Number Of Message Entries Into Each Output Queue Figure 5.3

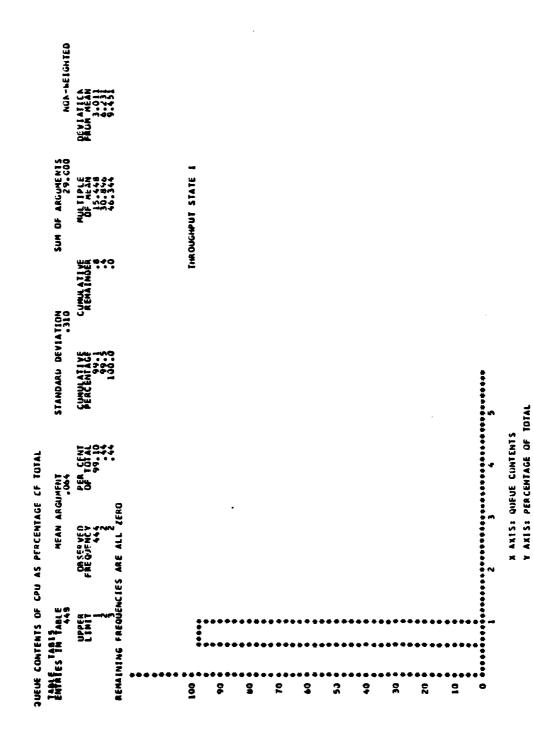


Figure 5.4 Queue Contents Of The CPU Queue

NON-BEJONTED DEVIALICA FROM SCAN SUN OF ARGUMENTS STANDARD DEVIATION 3.917 MEAN ARGUMENT DBSEAVED FREQUENCY 173 173 26 ֚֭֚֭֚֭֚֓֞֝֝֝֡֡֡֡֡ REMAINING FREGUENCIES ARE TABLE TABLE ENTRIES IN TABLE UPPER

45G TRANSIT TIPE FOR THRONGHPUT STATE I

Figure 5.5 Transit Time Of Messages In The System

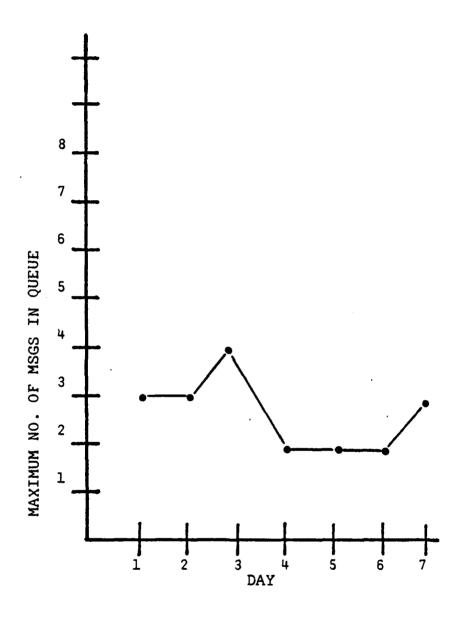


Figure 5.6 Maximum CPU Queue Contents For Throughput State

average message transit time in the system (Figure 5.7), and the maximum message transit time in the system (Figure 5.8).

It can be observed from Figure 5.6 that the maximum CPU queue contents over the 7 day period were 4 messages, and that occurred only on one day. Figure 5.7 showed that the average message transit time was under 3 minutes for the entire period. The maximum message transit time over the 7 day period is shown in Figure 5.8 to be less than 80 minutes.

Additionally, Appendix F contains information regarding the origin or messages into each output queue for the day that generated the maximum number of messages over the period of simulation. In Appendix G is found the transit times for each type of message in the system.

The results of the graphical analysis seem reasonable and are well within the operating parameters of the MSS.

Knowing that the traffic load could easily double or triple under certain circumstances makes it necessary to perform a sensitivity analysis on the model. This will be the subject of the following chapter.

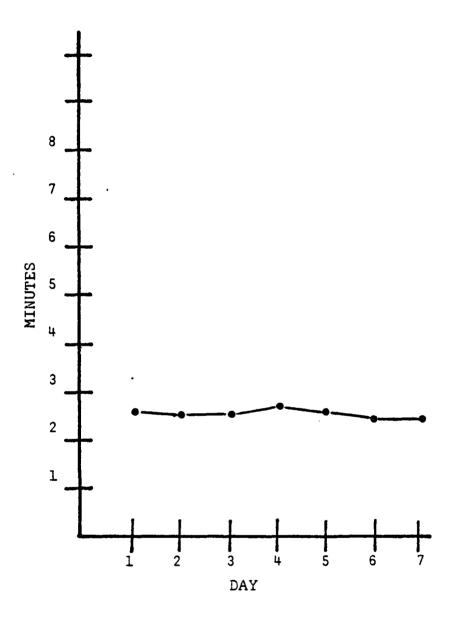


Figure 5.7 Average Message Transit Time For Throughput State I

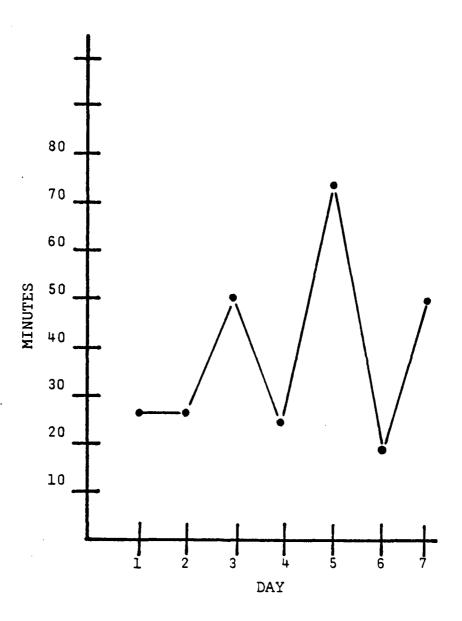


Figure 5.8 Maximum Message Transit Time For Throughput State I

VI. SENSITIVITY ANALYSIS OF MODEL

A. PURPOSE

Sensitivity analysis is a very important part of any simulation model to determine how a change in the inputs will affect the output. For the system presented here, particularly since it is a traffic flow model, the communicator is always interested in how a change in the message workload will affect the ability of the system to process and deliver the information. This chapter will describe how an analysis was performed on the model and what the results of that analysis were.

Sensitivity analysis was performed on message interarrival rates and message destinations. No sensitivity analysis was performed for the precedence or length parameters of the model. Because the model does not collect data concerning message precedence as an output statistic, analysis of this parameter is not available. Casual observation suggests that message length has not changed over the past several years and, additionally, is not expected to change significantly in the future under MSS. Consequently, message length was not selected as a parameter for sensitivity analysis.

B. MESSAGE INTERARRIVAL RATES

The methodology utilized to simulate an increase in the message load was to decrease the length of the time for each interval of the probability distribution in the interarrival input statistic. For example, if 10 messages were received in a 10 minute interval, decreasing that interval by one minute (or 10 percent) to 9 minutes would simulate 10 messages received in 9 minutes. This computes to an increase of 11 percent in the traffic load. Each time interval in the probability distribution was recomputed in the same way.

Simulation runs were performed for traffic load increases of 11 percent, 25 percent, 43 percent, and 67 percent with results that were not significantly different from the baseline case, or Throughput State I. The details of these results will not be presented in this paper, as they were inconclusive. However, it was discovered that traffic load increases of 100 percent, 150 percent, and 233 percent did significantly change the output results of the model. The increases will be referred to as Throughput State II, Throughput State III, and Throughput State IV, respectively. Appendices H, I, and J contain the respective input statistics for each of these states.

The results of the simulation runs for Throughput States
II through IV are summarized graphically in Figures 6.1
through 6.9. For each state, graphs are presented to show

the maximum CPU queue contents, the average message transit time, and the maximum message transit time.

Figure 6.1 shows that the maximum CPU queue contents for each day in State II was 4 messages. The observed average message transit time for this state in Figure 6.2 can be seen to be between 3 and 4 minutes. From Figure 6.3 the maximum message transit time for State II is 80 minutes. In Figure 6.4 it is observed that the maximum CPU queue contents are 8 messages over the 7 day period for State III. The average message transit time is still between 3 and 4 minutes as seen in Figure 6.5. Figure 6.6 shows the maximum message transit time in State III to be less than 90 minutes.

An interesting upward trend is observed for the maximum CPU queue contents in Figure 6.7 for State IV. A maximum of 63 messages is reached by the 7th day of simulation. The average message transit time graphed in Figure 6.8 also shows an upward trend over the same period to a peak of over 40 minutes. Figure 6.9 shows a similar behavior for the maximum message transit time in State IV. Here the transit time reaches its peak value on the 7th day of almost 250 minutes.

Figure 6.10 is a graphical representation of the maximum CPU contents over the 7 day simulation period for each throughput state. It was observed that between states III and IV, the contents of the CPU increased dramatically.

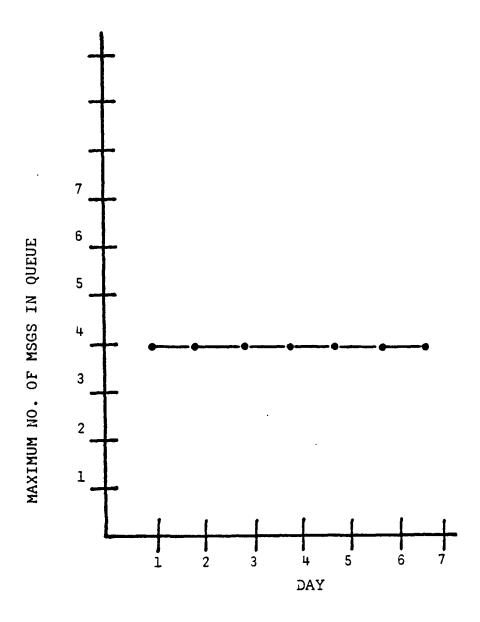


Figure 6.1 Maximum CPU Queue Contents For Throughput State II

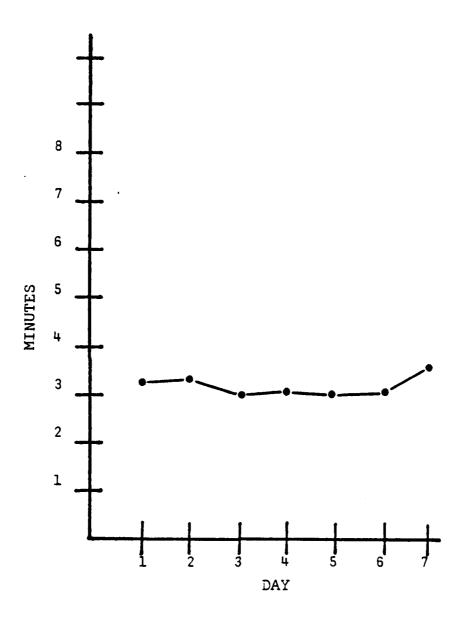


Figure 6.2 Average Message Transit Time For Throughput State II

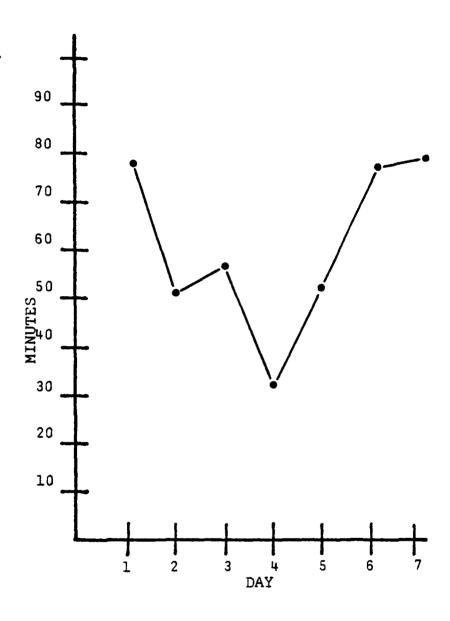


Figure 6.3 Maximum Message Transit Time For Throughput State II

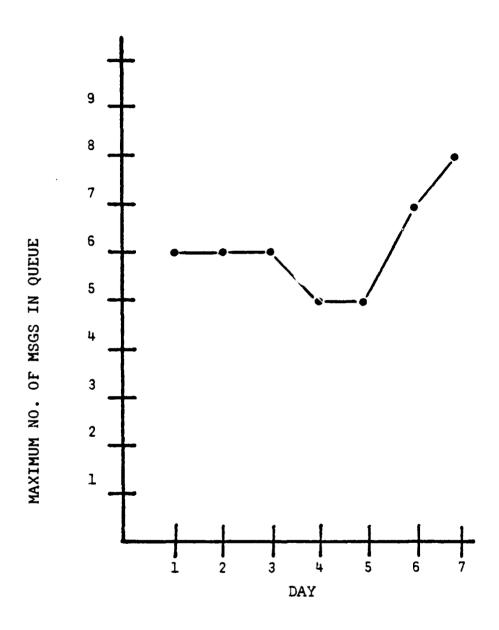


Figure 6.4 Maximum CPU Queue Contents For Throughput State III

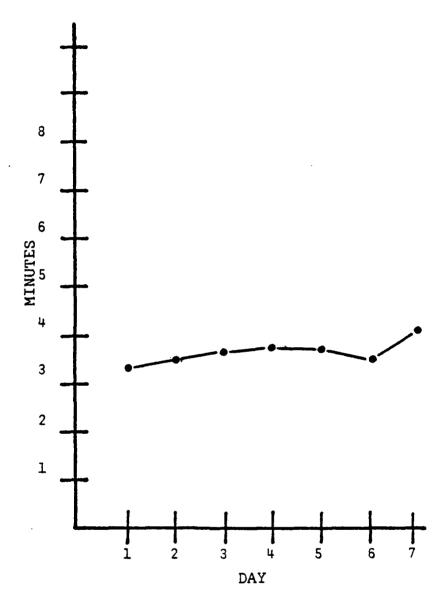


Figure 6.5 Average Message Transit Time For Throughput State III

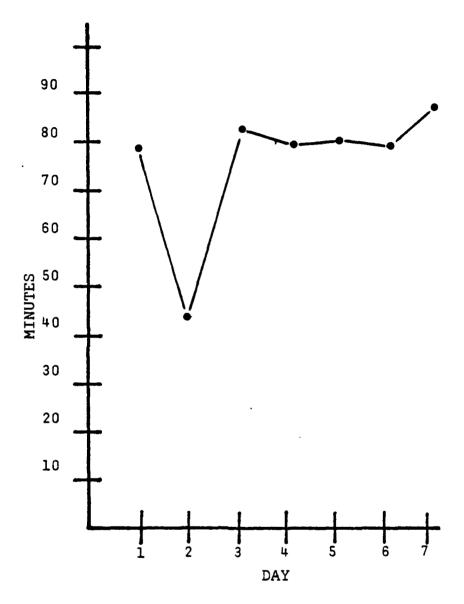


Figure 6.6 Maximum Message Transit Time For Throughput State III

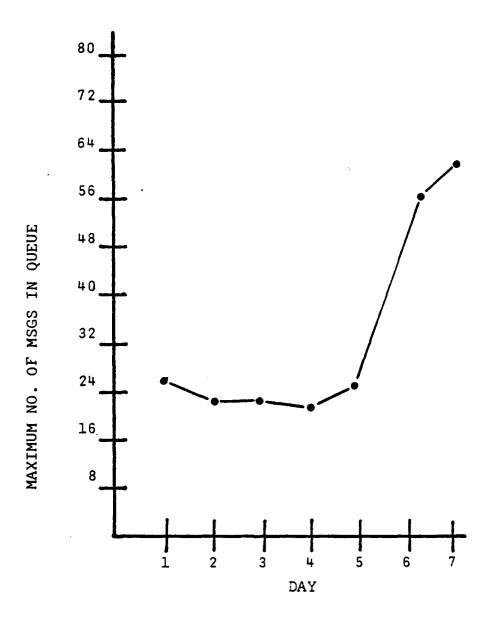


Figure 6.7 Maximum CPU Queue Contents For Throughput State IV

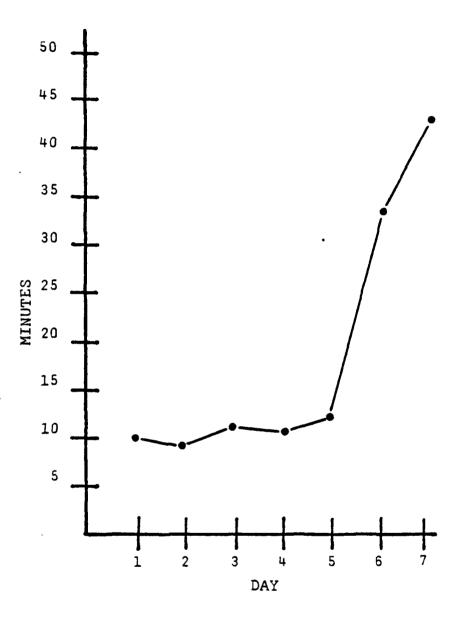


Figure 6.8 Average Message Transit Time For Throughput State IV

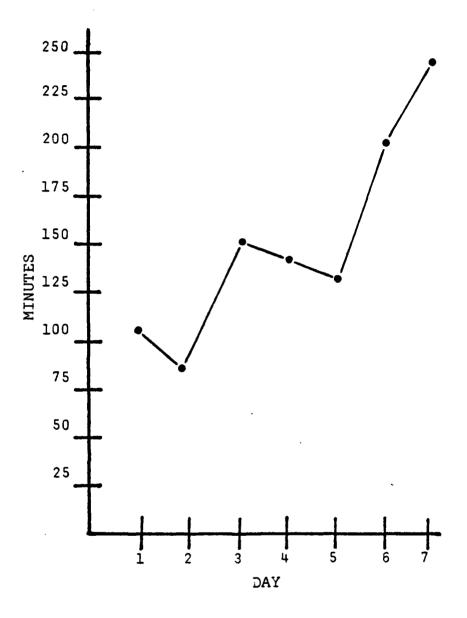


Figure 6.9 Maximum Message Transit Time For Throughput State IV

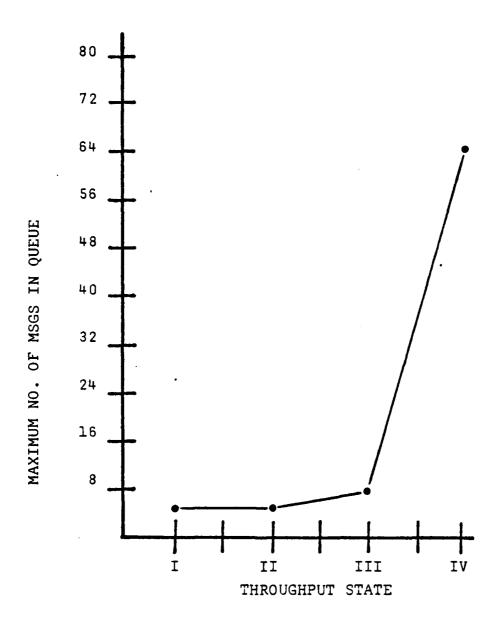


Figure 6.10 Maximum CPU Queue Contents For Each Throughput State

C. MESSAGE DESTINATION

In performing the sensitivity analysis for message destination, a slow speed circuit was chosen to see what would happed if a large shift in the destination of messages on that one circuit occurred. Imagine the following scenario: A merchant vessel in the Pacific Ocean has an emergency and requests help via the SITOR terminal. The COMMSTA, which has the guard for the ship, receives its transmission, and immediately relays the message over the NAVCOMPARS and/or SARPAC circuits, as illustrated on the Traffic Flow Diagram in Appendix B for the SITOR circuit. Of course, messages would be flowing back to the ship according to the Traffic Flow Diagrams for the NAVCOMPARS and SARPAC circuits.

To simula's this change, the probability distributions for NAVCOMPARS, SARPAC, and SITOR message destinations were modified to reflect a shift in message destinations according to the above scenario. A 200 percent change in message destinations over the SITOR circuit was used for computing this shift over the course of a week, i.e., the statistic for the baseline message destination for SITOR was .44,1/.55,2/1,7. After the shift, it became .63,1/.79,2/1,7 (see Table II for numerical assignment of message destinations).

In Figure 6.11 it was observed that the maximum CPU queue contents for the SITOR scenario did not change significantly from that observed for the baseline case in

Figure 5.6. The same observation was made with Figure 6.12, the average message transit time, and Figure 6.13, the maximum message transit time for the SITOR scenario. In all three cases, there was no significant difference from the baseline case presented in Chapter V.

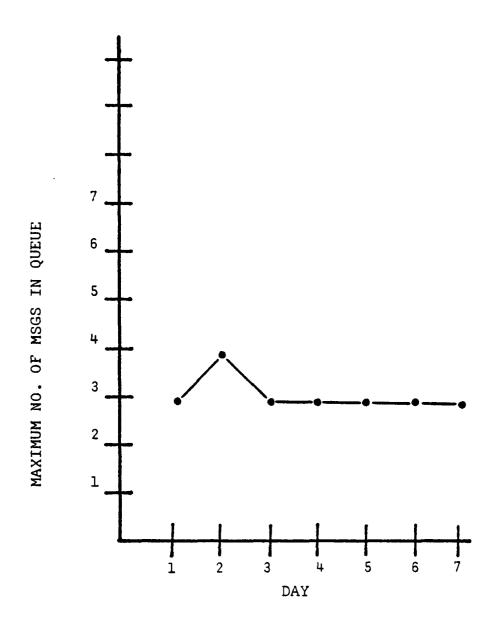


Figure 6.11 Maximum CPU Queue Contents For SITOR Scenario

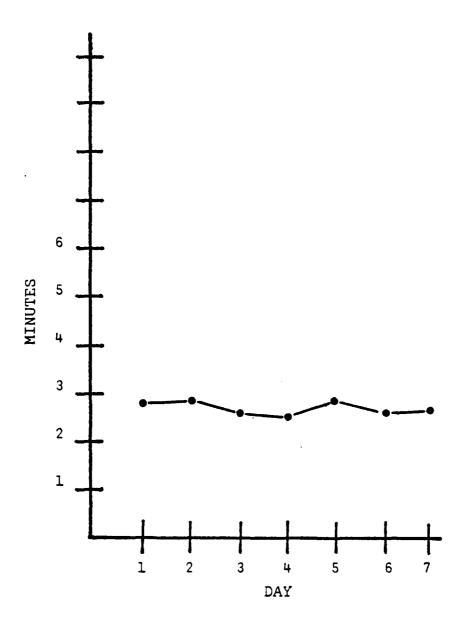


Figure 6.12 Average Message Transit Time For SITOR Scenario

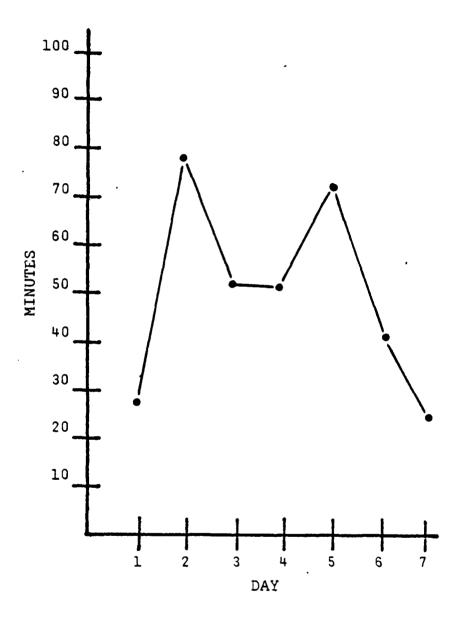


Figure 6.13 Maximum Message Transit Time For SITOR Scenario

VII. SUMMARY AND CONCLUSIONS

A. SUMMARY

The results of the model simulation for the baseline case in Chapter III showed the maximum contents of the CPU queue over a 7 day period to be 4 messages at any one given time. The average transit time for messages in the model was between 2 and 3 minutes with the maximum message transit time found to be less than 80 minutes.

The sensitivity analysis performed on the message interarrival rate revealed a dramatic increase in the maximum CPU contents when the traffic load was increased over 150 percent (Throughput State III) from the baseline case (Throughput State I). Significant increases were also noted in the average and maximum message transit times.

A shift in the message destination probability distribution was found to insignificantly change the output statistics from the baseline results.

B. CONCLUSIONS

Based upon the results of the model simulations for various increases in traffic throughput, the proposed MSS should perform well within the specified operational requirements presented in Chapter III. Single CPU operation will be efficient up to a throughput increase of 150

percent. Above that level, utilization of the secondary CPU will be necessary to maintain satisfactory processing of message traffic in the system.

It should be noted that this was the first attempt to model the proposed MSS. As such, the model was very useful for simple analyses, but should the need for a more detailed analysis arise, a better model will be necessary.

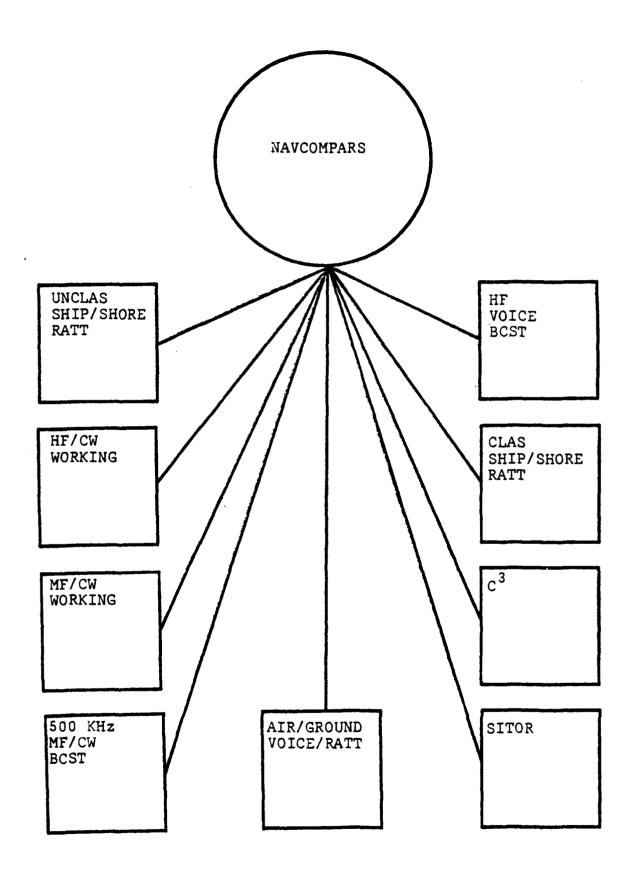
APPENDIX A

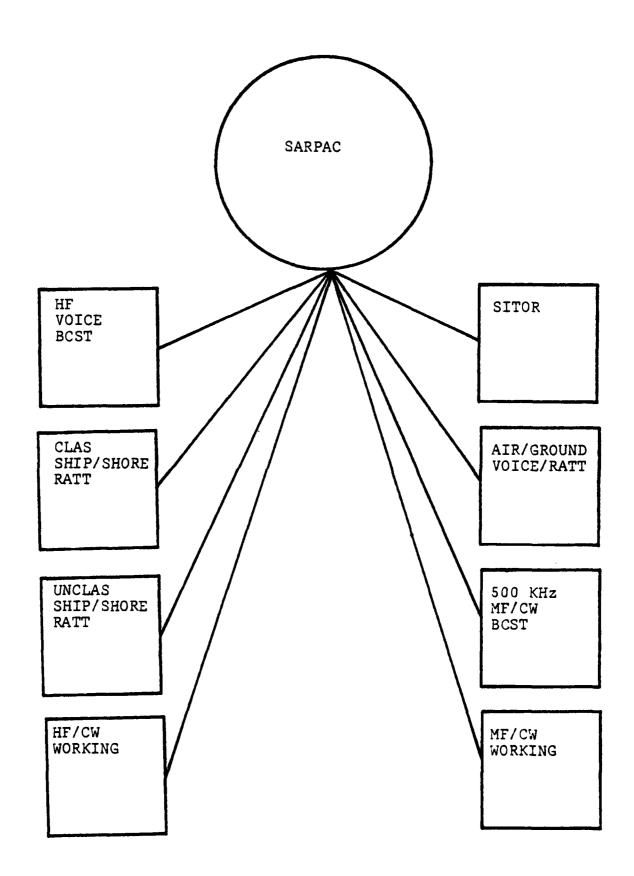
This appendix contains the Personnel Allowance List for COMMSTA San Francisco.

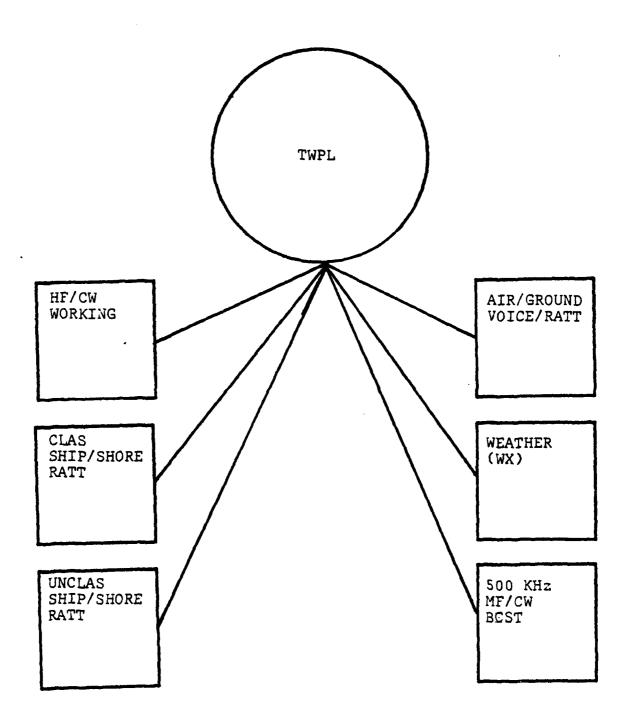
	CDR	LT	CWO	E-9	E-8	E-7	E-6	E-5	E-4	E-3	CIV	TOTALS
CO XO EMO OPS PWO RM ET SS DC EM MK YN SN FN WAGE BOARD	1	1	1 1 1	1	1	1	10 5 1 1 1	10 1 1 1 1 1 1	25 8 1 1	6 2	1	1 1 1 1 50 15 2 2 3 1 1 2 2 1 6 2 1
TOTAL	S 1	1	3	1	1	5	19	16	37	8	1	93

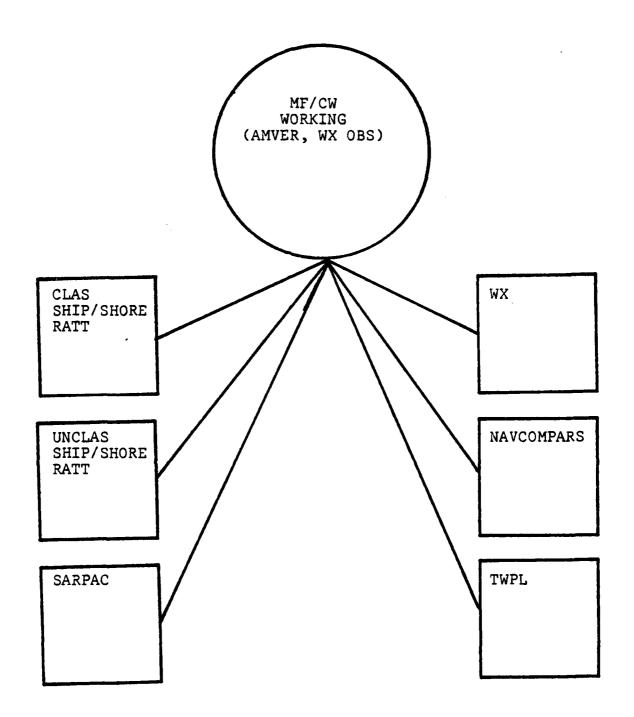
APPENDIX B

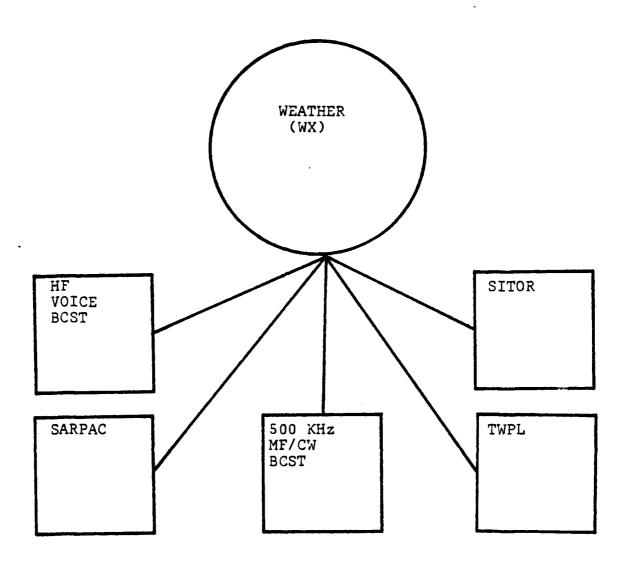
This appendix contains the traffic flow diagrams that were used in designing the simulation model for COMMSTA San Francisco.

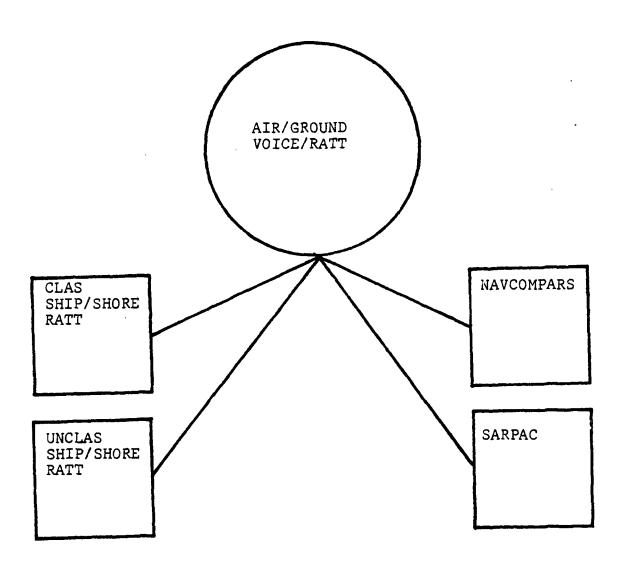


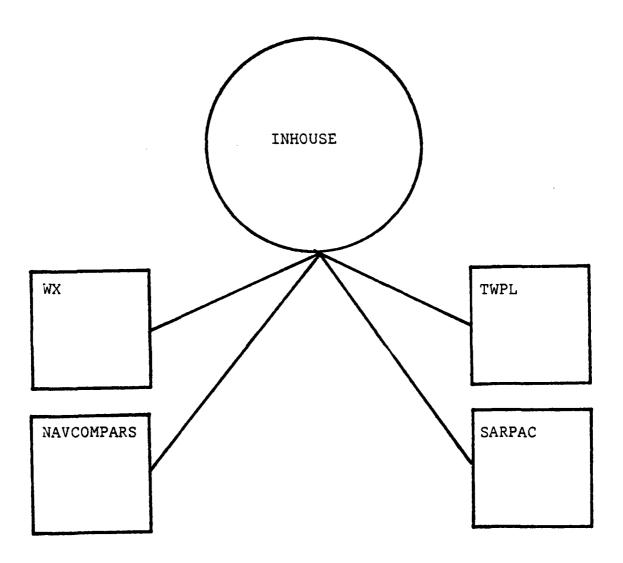


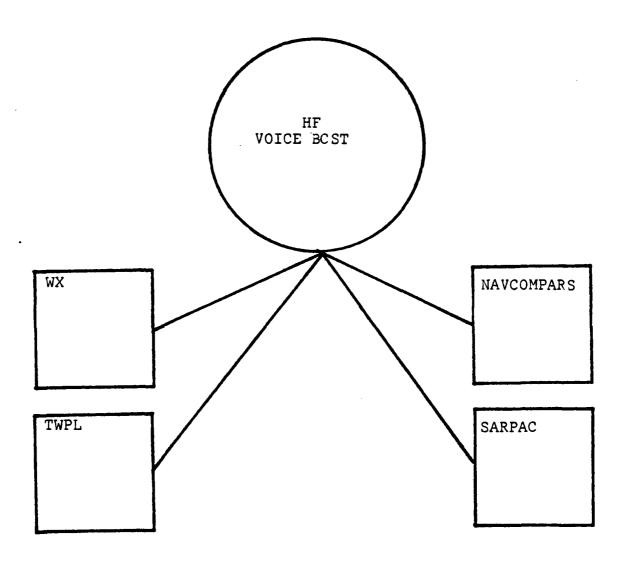


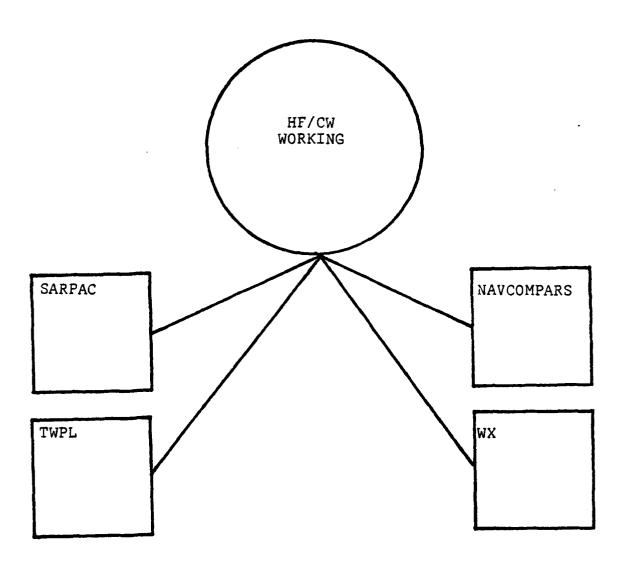


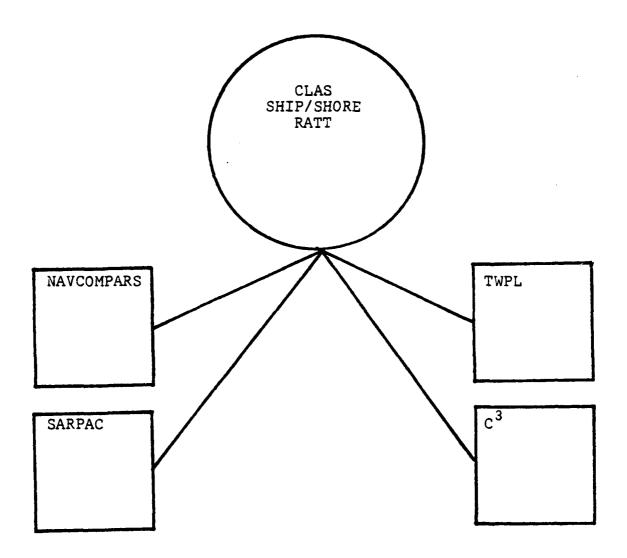


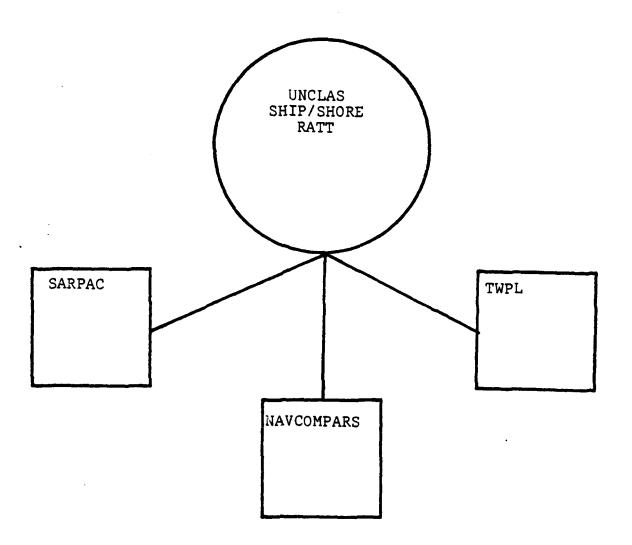


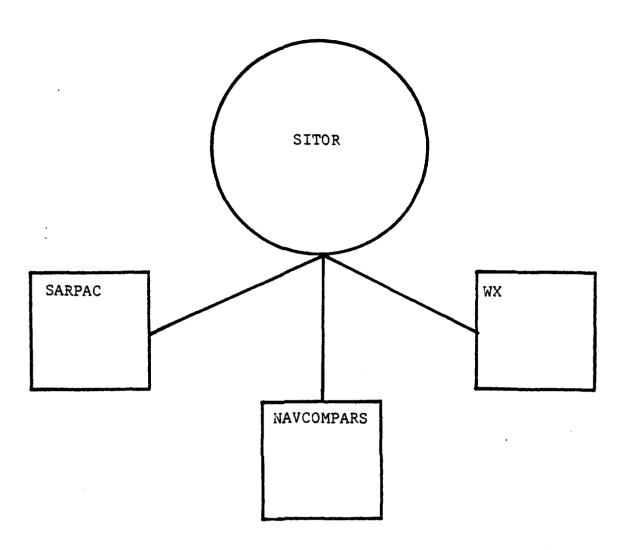


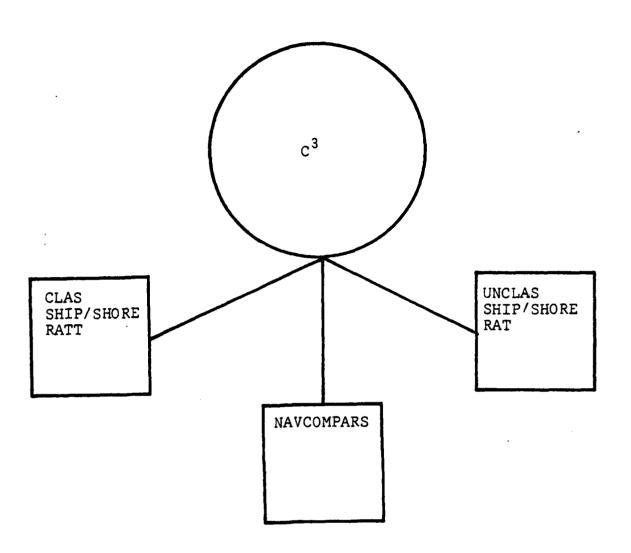












APPENDIX C

This appendix contains a copy of the form that was used in collecting the statistics from the COMMSTA daily traffic files that were needed as inputs to the simulation model.

Commu	nication	System	 VIA	as /Shore	Clas Ship/Shore	HF/CW Working	W ing	KHZ W BCST	BCST ce	ir/Ground oice/RATT	22	
TOR	Prece- dence	Length		Unclas Ship/S	Clas Ship	HF/CI Nork	MF/CI Nork:	500 MF/C	HF BC Voice	Air/ Voic	SITOR	₃ ع
		201.5 01		رپ								
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APPENDIX D

This appendix contains summaries of the statistics collected from COMMSTA San Francisco for the period 1 to 7 July 1982.

SARPAC Statistics

Arrival	No. of	Relative	Cumulative
Interval	<u>Msgs</u>	<u>Frequency</u>	<u>Prequency</u>
0 - 999 100 - 3999 2000 - 3999 4000 - 4599 5000 - 799	50200001	.63 .00 .25 .00 .000 .000	.63 .88 .88 .88 .88
Message	No. of	Relative	Cumulative
<u>Length</u>	<u>Msgs</u>	<u>Frequency</u>	Frequency
0 - 9 10 - 19 20 - 29 30 - 39 40 - 49	2 3 2 1 1	.22 .33 .22 .11	.22 .55 .77 .88 1.00
Message	No. of	Relative	Cumulative
<u>Precedence</u>	<u>Usqs</u>	Frequency	Frequency
2	0	• 00	.00
0	1	• 25	.25
F	2	• 50	.75
R	1	• 25	1.00
Message	No. of	Relative	Cumulative
<u>Destination</u>	<u>Msqs</u>	<u>Frequency</u>	Frequency
MF/CW CLAS S/S UNCLAS S/S HF BCST 500 KHZ	1 1 1 1	-20 -20 -20 -20 -20	.20 .40 .60 .80 1.00

MF/CW Statistics

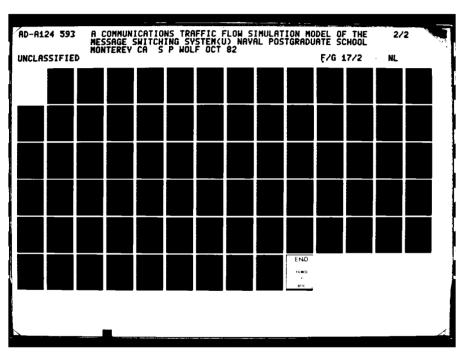
Arrival	No. of	Relative	Cumulative Frequency
<u>Interval</u>	<u>Epar</u>	<u>Frequency</u>	
24 25 25 25 25 25 25 25 25 25 25 25 25 25	4 1 6 2 2 1 0 0 0 1 0 1 0 1	-76 -11 -04 -02 -00 -00 -00 -02 -00	.76 .87 .91 .95 .97 .97 .97 .98 .98
Message	No. of	Relative	Cumulative
<u>Length</u>	<u>Msqs</u>	Frequency	Frequency
0 - 4 5 - 9 10 - 14 15 - 19	52 1 1 2	•93 •02 •03	• 93 • 95 • 97 1• 00
Message	No. of	Relative	Cumulative
<u>Precedence</u>	Maga	Frequency	<u>Frequency</u>
P R	34	.89 .11	1.00
Message	No. of	Relative	Cumulative Frequency
<u>Destination</u>	<u>Usqs</u>	<u>Frequency</u>	
NAVCOMPARS SARPAC CLAS S/S UNCLAS S/S WEATHER INHOUSE	13 15 1 2 9	• 32 • 37 • 02 • 05 • 22 • 02	.32 .69 .71 .76 .98 1.00

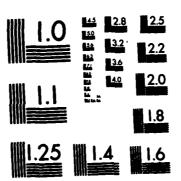
HF/CW Statictics

Arrival	No. of	Relative	Cumulative
Interval	Usqs	Frequency	<u>Frequency</u>
0 - 9	79	.75	•75
10 - 19	16	.15	•90
20 - 29	4	.04	•98
30 - 39	0	.04	•98
40 - 59	2	.00	1.00
Message	No. of	Relative	Cumulative
<u>Length</u>	<u>Msqs</u>	Frequency	<u>Frequency</u>
0 - 4 5 - 9 10 - 14 15 - 19 20 - 24	110 0 0 7	.94 .00 .00 .00	.94 .94 .94 1.00
Message	No. of	Relative	Cumulative Frequency
<u>Precedence</u>	<u>Msqs</u>	Frequency	
Z	1	.01	•01
C	1	.01	•02
P	85	.91	•93
R	6	.06	•99
Message	No. of	Relative	Cumulative
<u>Destination</u>	Megs	Frequency	Frequency
NAVCOMPARS SARPAC UNCLAS S/S WEATHER TWFL	15 24 1 54	• 16 • 25 • 01 • 57 • 01	.16 .41 .99 .99 1.00

CLASSIFIED SHIP/SHORE RAFT Statistics

Arrival	No. of	Relative	Cumulative Frequency
<u>Interval</u>	<u>Msqs</u>	<u>Frequency</u>	
0 - 9 10 - 29 20 - 39 30 - 59 50 - 7	12 50 36 10 1	• 43 • 18 • 00 • 11 • 21 • 04 • 04	.43 .61 .72 .93 .97
Message	No. of	Relative	Cumulative
<u>Length</u>	Eggs	Frequency	<u>Frequency</u>
0 - 9 10 - 19 20 - 29 30 - 39 40 - 59 50 - 7	0 15 15 9 9 1 2 1	.00 .15 .45 .27 .00 .03 .06	.00 .15 .60 .87 .90 .99
Message	No. of	Relative	Cumulative
<u>Precedence</u>	<u>Msqs</u>	Frequency	<u>Frequency</u>
Z	0	•00	.00
O	1	•07	.07
P	9	•60	.67
R	5	•33	1.00
Message	No. of	Relative	Cumulative
<u>Destination</u>	<u>Msqs</u>	<u>Frequency</u>	Frequency
NAVCOMPARS SARPAC CLAS S/S UNCLAS S/S WEATHER TWFL	15 1 1 1	• 75 • 05 • 05 • 05 • 05 • 05	.75 .805 .995 1.00





MICROCOPY RESOLUTION TEST CHART NATIONAL BUREAU OF STANDARDS-1963-A

UNCLASS SHIP/SHORE RATT Statistics

Arrival	No. of	Relative	Cumulative
Interval	<u>Epet</u>	Frequercy	<u>Frequency</u>
0 - 24	5722310001	.24	.24
251 - 74		.33	.57
750 - 129		.10	.677
105 - 174		.10	.91
1250 - 174		.05	.96
1750 - 224		.00	.96
1750 - 2249		.00	.96
Message	No. of	Relative	Cumulative
<u>Length</u>	<u>Msqs</u>	<u>Frequency</u>	<u>Prequency</u>
0 - 9 10 - 19 20 - 29 30 - 39 40 - 49 50 - 59	12 3 0 0	• 24 • 57 • 14 • 00 • 05	.24 .81 .95 .95 .95
Message	No. of	Relative	Cumulative
<u>Precedence</u>	<u>Mags</u>	Frequency	Frequency
Z	0	• 00	.00
O	1	• 06	.06
P	9	• 56	.62
R	6	• 38	1.00
Message	No. of	Relative	Cumulative
<u>Destination</u>	Mags	Frequency	<u>Prequency</u>
NAVCOMPARS SARPAC UNCLAS S/S TWPL INHOUSE	13 1 1 1	.76 .06 .06 .06	.76 .82 .88 .94 1.00

WEATHER Statistics

Arrival	No. of	Relative	Cumulative
Interval		<u>Frequency</u>	Frequency
249 249 2505050 - 1174 105050 - 1224 115750 224 115750	103230000000001	44 114 114 100 100 100 100 100 100 100 1	. 482226666666666666666611
Hessage	No. of	Relative	Cumulative
<u>Length</u>	Maga	Frequency	Frequency
0 - 24	4	.17	. 17
25 - 49	7	.30	. 47
50 - 74	6	.26	. 73
75 - 99	1	.04	. 77
100 - 124	5	.22	. 99
Message Procedence Sp Z a C P	No. of <u>Msqs</u> 0 12 0	Relative Frequency .00 .00 1.00	Cumulative Frequency .00 .00 1.00 1.00
Message	No. of	Relative	Cumulative
<u>Destination</u>	Eggs	Frequency	Frequency
NAVCOMPARS SARPAC TWPL INHOUSE HY BCST 500 KHZ	1 7 1 1 6	.06 .41 .06 .06 .35	.067 .559 .594 1.00

AIR/GROUND Statistics

Arrival	No. of	Relative	Cumulative
Interval	<u>Hsqs</u>	<u>Frequency</u>	<u>Frequency</u>
0 - 24 25 - 74 50 - 74 105 - 124 125 - 174	223 00 01	• 25 • 25 • 38 • 00 • 00 • 13	. 25 . 50 . 88 . 88 . 88 . 1. 0
Message	No. of	Relative	Cumulative
<u>Length</u>	Msqs	<u>Frequency</u>	Frequency
0 - 9	0	• 00	.00
10 - 19	0	• 00	.00
20 - 29	5	• 56	.56
30 - 39	4	• 44	1.00
Message	No. of	Relative	Cumulative
<u>Precedence</u>	<u>Msqs</u>	Frequency	Frequency
Z	0	• 00	.00
O	7	• 88	.88
P	1	• 13	1.01
R	0	• 00	1.01
Message	No. of	Relative	Cumulative
<u>Destiration</u>	<u>Msqs</u>	Frequency	Frequency
NAVCOMPARS	4	• 25	• 25
SARPAC	7	• 44	• 69
CLASS/S	1	• 06	• 75
UNCLASS/S	4	• 25	1• 00

SITOR Statistics

Arrival	No. of	Relative	Cumulative
Interval	<u>Usqs</u>	<u>Frequency</u>	<u>Frequency</u>
99999999999999999999999999999999999999	8400001001	• 57 • 29 • 00 • 00 • 00 • 00 • 00 • 00 • 00 • 0	57 • 86 • 88 • 88 • 99 • • • • • • • • • • • • • • • • •
Message	No. of	Relative	Cumulative
<u>Length</u>	Mege	<u>Frequency</u>	Frequency
0 - 4	12	.80	.80
5 - 9	0	.00	.80
10 - 14	1	.07	.87
15 - 19	0	.00	.87
20 - 24	2	.13	1.00
Message	No. of	Relative	Cumulative
<u>Precedence</u>	Maga	Frequency	Frequency
Z	0	.00	.00
C	1	.10	.10
P	8	.80	.90
R	1	.10	1.00
Message	No. of	Ralative	Cumulative
<u>Destination</u>	<u>Asgs</u>	Frequency	Frequency
N A VCOM PARS	4	. 44	. 4 4
S A RP AC	1	. 1 1	• 55
W E A THE R	4	. 4 4	• 99

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TWPL (DISTRICT LOOP) Statistics

Arrival	No. of	Relative	Cumulative
<u>Interval</u>	<u>Hsqs</u>	Frequency	<u>Frequency</u>
0 - 19 20 - 39 40 - 59 60 - 79 100 - 139 120 - 159 140 - 179	21 5 1 0 2 4 1 0 2	•58 •14 •03 •06 •11 •03 •06	• 58 • 72 • 75 • 81 • 92 • 95 • 95
Message	No. of	Relative	Cumulative
<u>Length</u>	<u>Msqs</u>	Frequency	Frequency
0 - 9	13	.34	.34
10 - 19	6	.16	.50
20 - 29	1	.03	.53
30 - 39	3	.08	.61
40 - 59	11	.29	.90
Message	No. of	Relative	Cumulative
<u>Precedence</u>	<u>Msqs</u>	Frequency	<u>Prequency</u>
Z	0	• 00	.00
C	4	• 20	.20
P	10	• 50	.70
R	6	• 30	1.00
Message	No. of	Relative	Cumulative
<u>Destination</u>	Ms qs	Frequency	Frequency
PP/CW UNCLAS S/S WEATHER INHOUSE HF BCST 500 KHZ	1 16 4 1	.04 .04 .67 .17 .04	.04 .08 .75 .92 .96 1.00

INHOUSE Statistics

Arrival	No. of	Relative	Cumulative
Interval	Hsgs	Frequency	<u>Frequency</u>
0 - 24 25 - 49 50 - 74 75 - 99 100 - 124 125 - 149 150 - 174	6 3 3 2 0 0 1	.40 .20 .13 .00 .07	.40 .60 .80 .93 .93 .93
Message	No. of	Relative	Cumulative
<u>Length</u>	<u>Mags</u>	Frequency	Frequency
0 - 4 50 - 19 105 - 19 105 - 23 105 - 3 105 - 3	0 2 10 2 2 3	.00 .09 .45 .09 .18 .09	.00 .09 .72 .81 .95
flessage	No. of	Relative	Cumulative
<u>Precedance</u>	Elsus	<u>Frequency</u>	<u>Prequency</u>
Z	0	.00	.00
O	1	.13	.13
P	3	.38	.51
R	4	.50	1.01
Message	No. of	Relative	Cumulative
<u>Destination</u>	<u>Usqs</u>	Frequency	<u>Frequency</u>
NAVCOMPARS SARPAC CLAS S/S UNCLAS S/S WEATHER TWPL	3 2 1 1 1 2	.30 .10 .10 .10 .20	.30 .50 .60 .70 .80 1.00

HP BROADCAST Statistics

Arrival	No. of	Relative	Cumulative
Interval	<u>Esqs</u>	<u>Frequency</u>	<u>Frequency</u>
0 - 49 50 - 199 100 - 199 1500 - 299 2500 - 349 3500 - 349 3500 - 349	1 0 0 0 0 1	• 25 • 200 • 000 • 005 • 025 • 025	25 •50 •50 •550 •775 • 1
Message	No. of	Relative	Cumulative
<u>Length</u>	<u>Msqs</u>	Frequency	Frequency
0 - 4	0	• 00	.00
5 - 9	1	• 25	.25
10 - 14	3	• 75	1.00
Message	No. of	Relative	Cumulative
<u>Precedence</u>	<u>Haga</u>	Frequency	Frequency
Z C P R	0 0 2 0	.00 1.00 -00	-00 -00 1-00 1-00
Message	No. of	Relative	Cumulative
<u>Destination</u>	Maga	Frequency	<u>Prequency</u>
N A VCOM PARS SARPAC WEATHER TWPL	1 1 1	•25 •25 •25 •25	• 25 • 50 • 75 1• 00

COMMAND & CONTROL Statistics

Arrival Interval	No. of <u>Higgs</u>	Relative Frequency	Cumulative Frequency
0 - 100	1	.50	.50
101 - 200		.50	1.00
Message	No. of	Relative	Cumulative
<u>Length</u>	<u>Usqs</u>	<u>Frequency</u>	<u>Frequency</u>
0 - 24	1	•50	.50
25 - 49	0	•00	.50
50 - 74	1	•50	1.00
Message	No. of	Relative	Cumulative
<u>Precedence</u>	<u>Asgs</u>	Frequency	<u>Frequency</u>
Z	0	•00	.00
C	0	•00	.00
P	2	•66	.66
R	1	•34	1.00
ğ	1	.34	1.00
Message <u>Destination</u>	No. of	<u>R</u> elative	<u>Cumulative</u>
<u>Destination</u>	<u>Ms qs</u>	<u>Frequency</u>	Frequency
N A VCOM PARS	1	•50	.50
S A RPAC		•50	1.00

APPENDIX E

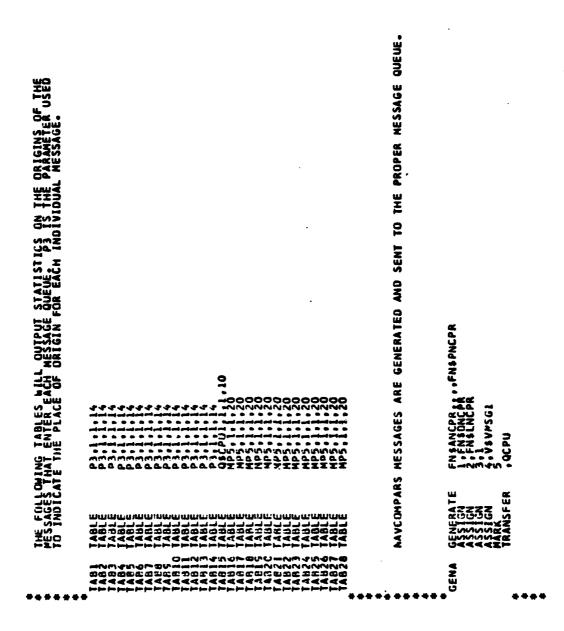
This appendix contains the program listing for the simulation model that was designed to simulate the proposed MSS.

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DMFCh FUNCTION RN3.D6 32.17.69.27.71.57.76.67.94.771.11 LMFCh FUNCTION RN3.C4 93.57.95.107.97.1571.20	STATISTICS FOR HF/CW PESSAGE INTERARIVALS (AMFCW), MESSAGE PRIGRITY (PHFCW), MESSAGE DESTINATION (DMFCW), AND MESSAGE LENGTH (LMFCW).	AHFCW FUNCTION RN4, C5 75, 10/90, 20/94, 30/98, 50/1, 60 PHFCW FUNCTION RN4, 04 0HFCW FUNCTION RN4, D5 16, 1/41, 2/42, 49, 7/1, 10 LHFCW FUNCTION RN4, D5 94, 20/1, 25	STATISTICS FOR CLASSIFIED SHIP/SHORE MESSAGE INTERARIVALS (ACLAS). MESSAGE PRIDRITY (PCLAS), MESSAGE DESTINATION (DCLAS), AND MESSAGE LENGTH (LCLAS).	ACLAS FUNCTION RN6.C6 43 10/61 30/72 40/93.50/.97,70/1.80 PCLAS FUNCTION RN6.03	DCLAS FUNCTION TS.16.85 FUNCTION TS.16.80.27 85.57.90.67.95.7/1.10 LCLAS FUNCTION RN6.C6	STATISTICS FOR UNCLASSIFIED SHIP/SHORE MESSAGE INTERARRIVALS (AUNCL). MFSSAGE PRIGRITY (PUNCL), MESSAGE DESTINATION (DUNCL), AND MESSAGE LENGTH (LUNCL).	24.25/57/53/.07.75/.77.100/.91.125/.96.225/1.250 PUNCE FUNCTION RNS.D3 38.1/.94.2/1.3	DUNCT FUNCTION RNS, DS .76.1/.82.2/.88.6/.94.10/1.11 LUNCT FUNCTION RNS/C4 .24.10/.81.20/.95.50/I .60	STATISTICS FOR WEATHER MESSAGE INTERARRIVALS (AWX). MESSAGE DESTINATION (DWX). AND MESSAGE LENGTH (LWX).	AWX FUNCTION RN7.C6 46.25/62:50/.72,75/.86.225/.96.300/1.325 DWX FUNCTION RN7.D6 06.1/.47.2/.53.10/.59.11/.94.12/1.14
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0		ALF-00-19 T. T. T. T. T. T. T. T. T. T. T. T. T. T. T	VIZ.4	436 BS #	200-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1-	*****	AUNCL F	24.00 26.00 26.00	****	AN X 48, 25/1

~	STATISTICS FOR AIR/GROUND MESSAGE INTERARRIVALS (AARGN), MESSAGE PRIORITY (PARGN), MESSAGE DESTINATION (DARGN), AND MESSAGE LENGTH (Largn).	AARGN FUNCTION RNB/C4 -25-25/50/50/50/1.175 -25-25/50/50/68.150/1.175 -13-26/1.00/1.00 RNB.D4 -25-1.00/2/75/5/1.60/20/20/20/20/20/20/20/20/20/20/20/20/20	STATISTICS FOR SITOR MESSAGE INTERARRIVALS (ASITR), MESSAGE PRIORITY (PSITR), MESSAGE DESTINATION (DSITR), AND MESSAGE LENGTH (LSITR).	ASITR FUNCTION RNI, C4 - 57 150 / 86, 303 / 93, 456 / 1, 500 - 57 150 / 86, 303 / 93, 456 / 1, 500 - 57 178 FUNCTION RNI, D3 - 45 118 FUNCTION RNI, C3 - 80, 1C / 87, 20 / 1, 25	STATISTICS FOR THPL MESSAGE INTERARRIVALS (ATMPL), MESSAGE PRIDRITY (PTWPL), MESSAGE DESTINATION (DIMPL), AND MESSAGE LENGTH (LTWPL).	FUNCTION RN2.C7 7.72.43/.75.807.41.100/.92.120/.95.160/1.180 FUNCTION RN1.03		STATISTICS FOR INHOUSE MESSAGE INTERARRIVALS SALBHES AGE HESSAGE PRIORITY	AINTS FUNCTION RN3.C5 -41.25/-6.50/.8.75/.93.150/1.175 -51.KT S FUNCTION RN2.D3 -51.KT FUNCTION RN3.D6
17.25/-4/	PAID PAID		STAT (PSI	**************************************	STAT	ATHPL FUNC 58,26/.72, PThPL FUNC	04.4/.08.06.11 xPL FUNC 34.10/.50%	STAT	A INF FUNC P[RFS FUNC 511/88.2/

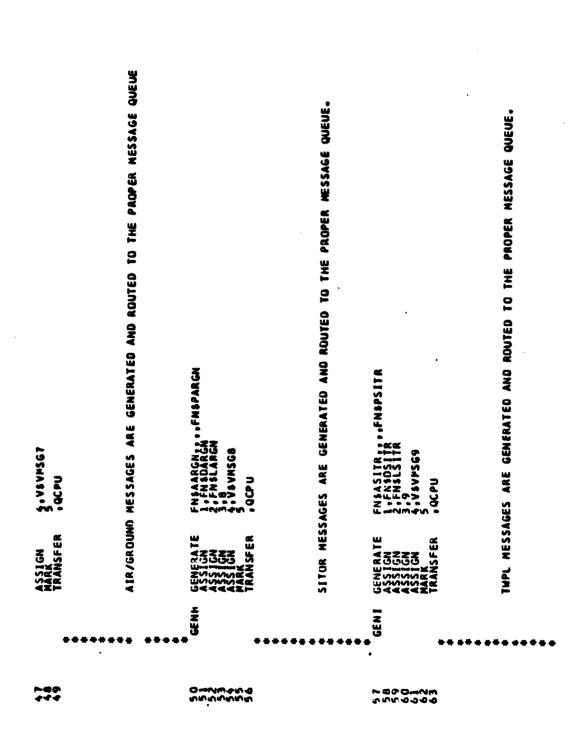
w	LS		
MESSAGE	(DCCC) PAD	SSAGE	
	CC) ,	COMPUTE TIME DELAY CREATED BY THE ME: AS P2*BITS PER CHARACTER/BAUD RATE.	
(ABCST),	<u> </u>	Y TH	
	SSAG	E0 8	
STAL	AN IN	REAT	
RARR	TION E DES	SON THE	
10/.54.15/.72.20/.81.25/.95.30/1.35 STATISTICS FOR HE BROADCAST MESSAGE INTERARRIYALS FUNCTION RN4.C4 5.37./.75.407/1.450 FUNCTION RN4.04 5.0.27.00/1.10/10/10/10/10/10/10/10/10/10/10/10/10/1	STATISTICS FOR COMMAND CONTROL COMMUNICATIONS MESSAGE (ACCC), MESSAGE DESTINATION MESSAGE LENGTH (LCCC), MESSAGE DESTINATION MESSAGE LENGTH (LCCC), MESSAGE DESTINATION FUNCTION RN3, D2	 	
	AND SERVICE OF THE SE	NE T NE T NE T NE T NE T NE T NE T NE T	
.81,257.95,3071,35 BRDADCAST MESSAGE 1, AND MESSAGE LEN 50	1033	201 201 201	
AST AST	TOON A	COA FOI	
	800 8 40 0 m +	VS ES C SEES	
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20 NO. 1	FOR CO SAGE P GTH (L RN5, C2 RN3, D2	RN5.4	200 200 200 200 200 200 200 200 200 200
CS F	ENSS R R R	1 20 m	
TAN TOTAL	SC ST	CTION RMS, C2 FOLLOWING VARIABLES (FOLLOWING VARIABLES (NG THROUGH THE SYSTEM IS THE PARAMETER USED	
** STATISTICS FOR HE BROM ** STATISTICS FOR HE BROM ** DESTINATION (DRCST), A ** ABCST FUNCTION RN4, C4 ** DBCST FUNCTION RN4, D4 ** SERVETION RN4, D4 ** SERVETION RN4, D4	ACCC FUNCTION SCOTTON ACCC FUNCTION SCOTTON	FUNC THE COIN	######################################
5 CS	7.5.	700	MEDDOJOGOD METITITI DOJOW WWWWW METITIT COSCOSOS METITITI METITITI METITITI METITITI METITITI METITITI METITITI METITITI METITITI METIT
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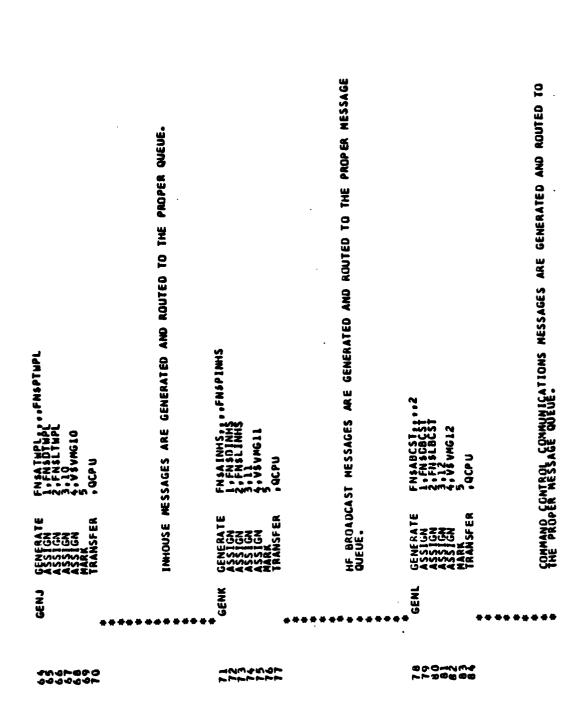


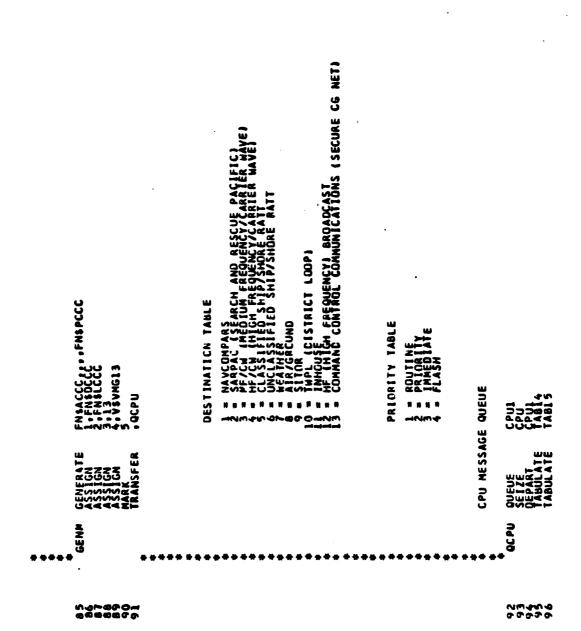
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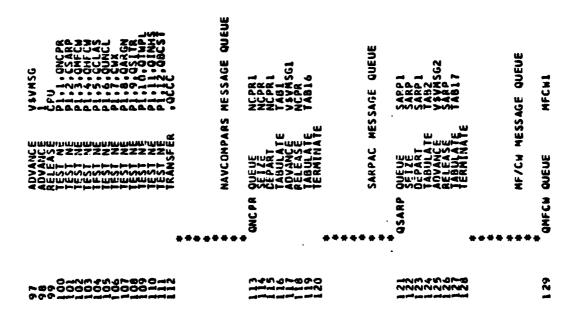
GES ARE GENERATED AND ROUTED TO THE PROPER MESSAGE QUEUE.	ASSARP FREDSARP TASSARP TASSARP CPU	ES ARE GENERATED AND RUUTED TO THE PROPER MESSAGE QUEUE.	NSAMFCHFNSPAFCHFNSPAFCHFNSDAFCHFNS	ES ARE GENERATED AND.ROUTED TO THE PROPER MESSAGE QUEUE.	NSAHFCWFNSPHFCWFNSHHFCWFNSHHFCWFNSHHFCWFNSHHFCWFNSHHFCWFNSHHFCWFNSG4
MES SAGES ARE	m m m m m m m m m m m m m m m m m m m	MESSAGES ARE	TO ME TO THE TOTAL		r-uwan •
SARPAC	A A A A A A A A A A A A A A A A A A A	MF/CW M	GENC CANADAN ANSONAN A	HF/Cw ME	GENO GENERATE ASSISTENT AS
*****		••••		*****	0m3x2

CLASSIFIED SHIP/SHORE RATT MESSAGES ARE GENERATED AND ROUTED TO THE	GENERATE FNSACLAS GENERATE FNSACLAS ASSIGN ASSIGN	+ + + + + + + + + + + + + + + + + + +	GENF GENERATE FASAUNCLFNSPUNCL ASSIGN 2.FNSLUNCL ASSIGN 2.FNSLUNCL ASSIGN 3.6 ASSIGN 4.VSVRS6 TRANSFER .QCPU	* * * * MEATHER MESSAGES ARE GENERATED AND ROUTED TO THE PROPER MESSAGE QUEUE. *	GENG GENERATE FYSAUX ASSIGN 2.FNSDEX ASSIGN 2.FNSDEX ASSIGN 3.7
	NGWUWWW GOWNWAN		Washaw Arabawa		4444 W4 W 4

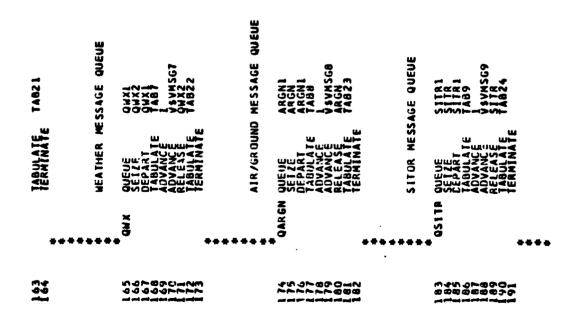


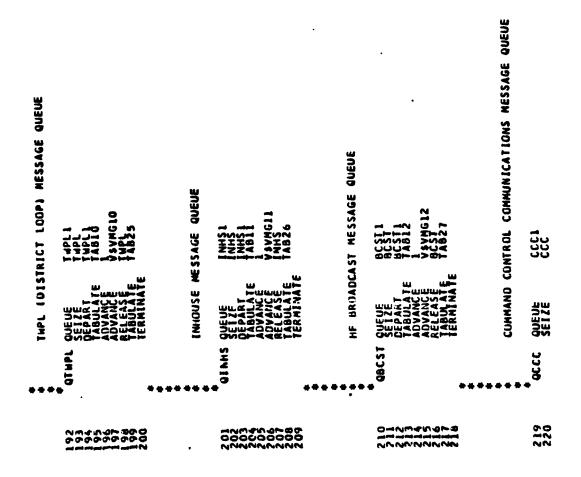






TERMINATE TABLE SANCE TABLE SA	# HF/CN MESSAGE QUEUE	OHFCE OUEUE PERT HFCE HFCE TABLE	+ + CLASSIFIED SHIP/SHORE RATT QUEUE +	OCLAS CUEUE CLASI PEPANT CLASI DEPANT CLASI ABULATE TABS ADVANCE 1 ADVANCE VSVMSGS RELEASE CLAS TABULATE TABSO	UNCLASSIFIED SHIP/SHORE RATT MESSAGE QUEUE	OUNCL QUEUE SELZE UNCL SELZE UNCL SEPART TABOLA TABOLA TE TABO
		。 とうことは まるみななななな めのしこころうから ののしこころう		ユヨリミ ユヨリコユ イイ イラ ラララテラウ ア 日 り り し こ こ こ こ こ こ こ こ し し し し し し し し し		





CCC1 1 A813 1 V S V M G 13 CCC T A828 T A828					MESSAGE ENTRIES INTO EACH OUTPUT QUEUE 50,10 SYM,513	0,121.17.4 0,21.17.4 54.21.4 Axis: Name of Queue 56.3C.7 Axis: ICTAL ENTRY INTO QUEUE	1, ORIGIN OF MESSAGES INTO NAVCOMPARS QUEUE TF. TABI 50.5 56.1.1.13.NO	967267HROUGHPUT STATE I MFCWI MFCWI CLASI
TABLE EE E	TERRITA-E TERRITA-E STARI	NEWENS NEWNERS	MANAN AN AMANAN AMANAN AMANAN AMANAN AMANAN AMANAN AMANAN AMANAN AMANAN	NACHE PENACH PEN	TELECT TILE GRAPH ORIGIN	Y Y STATEMENT STATEMENT ENDER P ELECT ELET ELE	TITLE GRAPH ORIGIN	Y TATEMENT STATEMENT
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THPL1	SARP QU	GLASI THPLI MF/CH G	CLASI TEPLI HF/CW G	SHIP/SHORE (
SITR I ENTERING	QUEUE SHECK SITRI ENTERING	QUEUE HFCH! SITR! ENTERING	QUEUE HFCWI SITRI ENTERING	
ARGNI CCCCI OUEUE FESSAGES	E I SARPAC CARCENI MECENI MECE	INTO MF/CW G MF/CW G MF/CW G MF/CW I M	E I HECHI ARGUI COCCI OF MESSAGES	INTO CLASSIFIED
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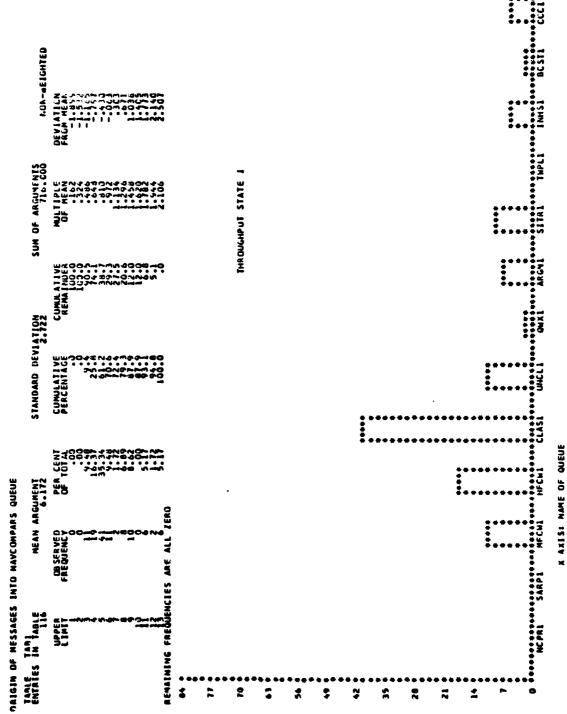
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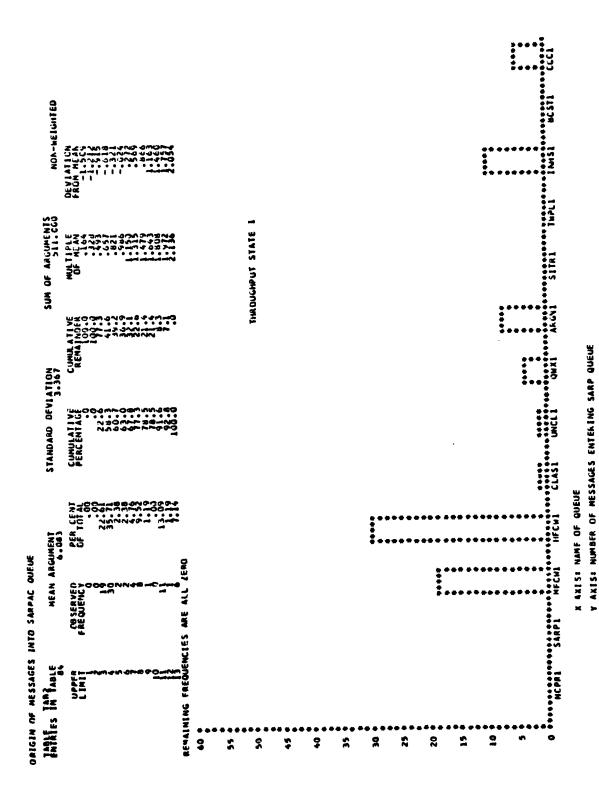
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APPENDIX F

This appendix contains the output statistics for the origins of messages into each output queue in model for Throughput State I. This information was taken from the day that generated the most message entries for that simulated week.

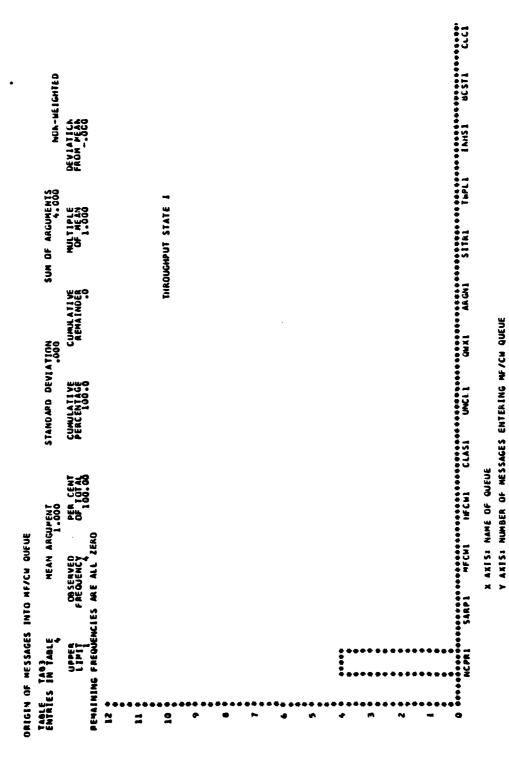


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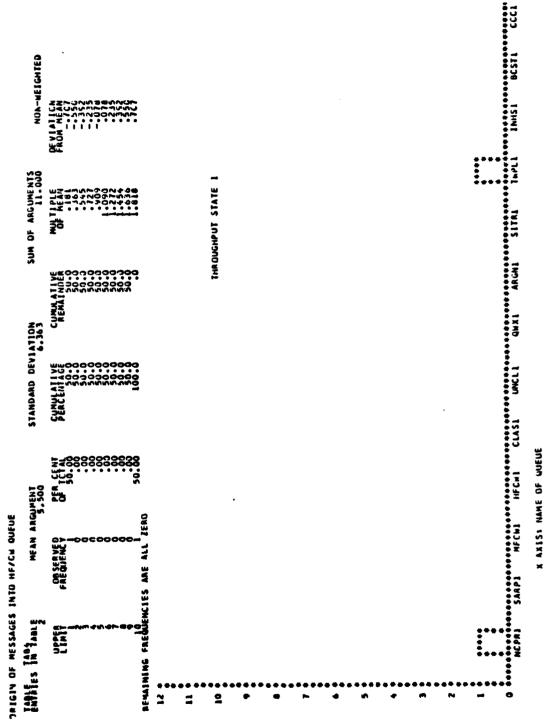


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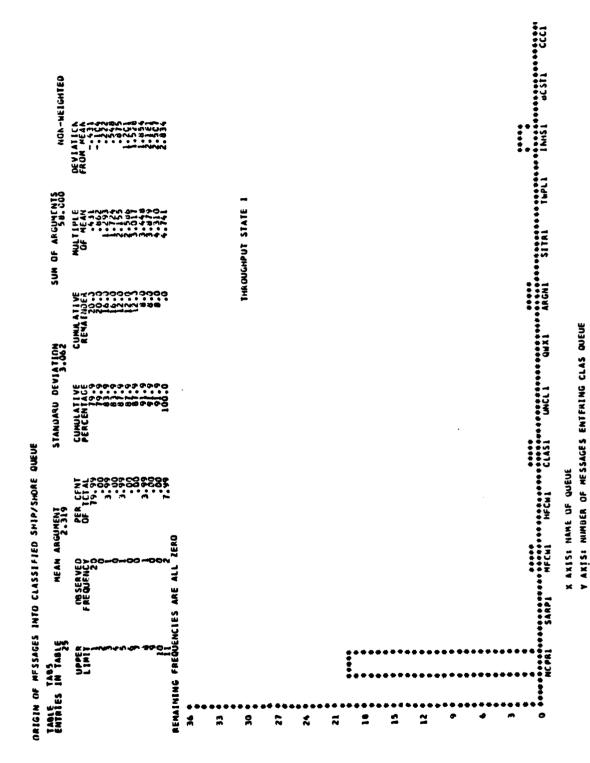
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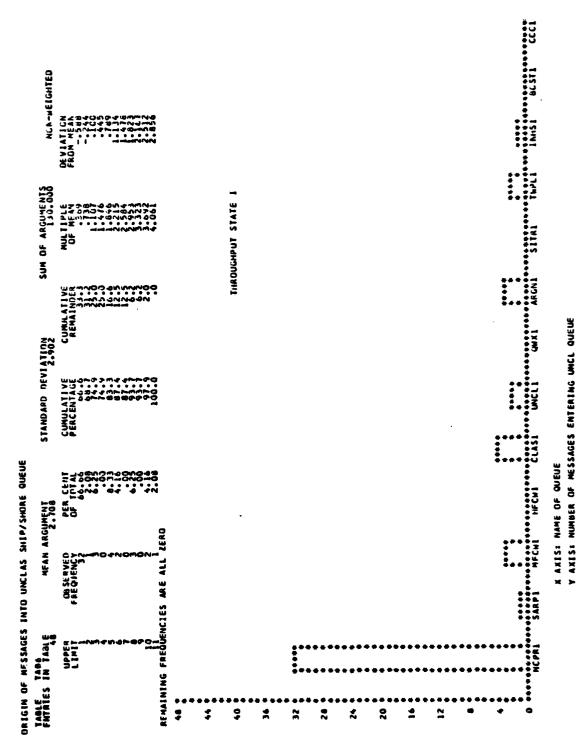


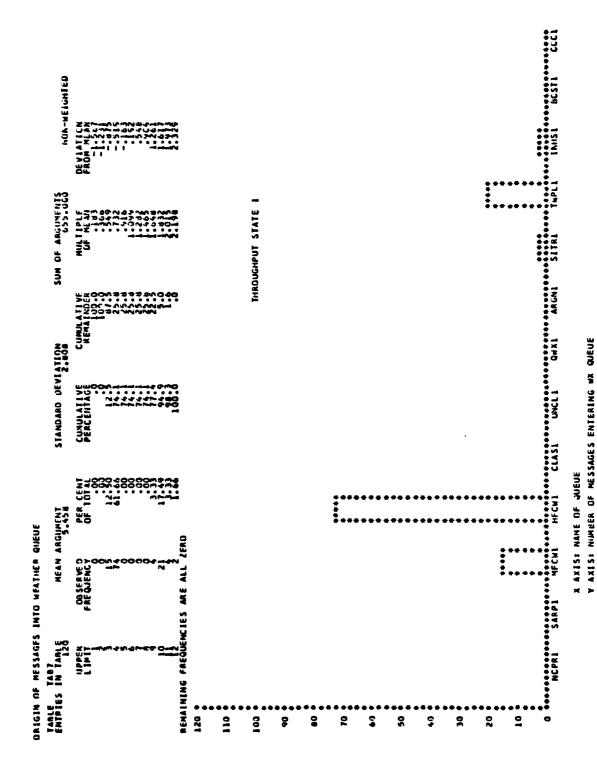
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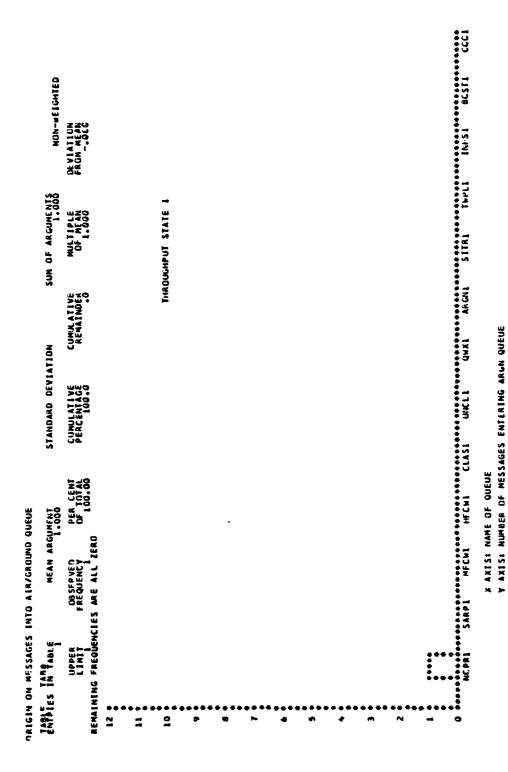


Y AXIS: NUMBER OF MESSAGES ENTERING MF/CM QUEUE



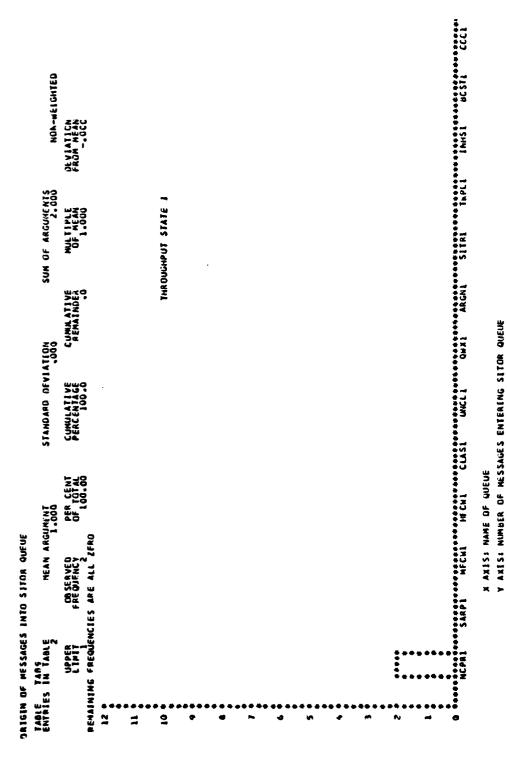


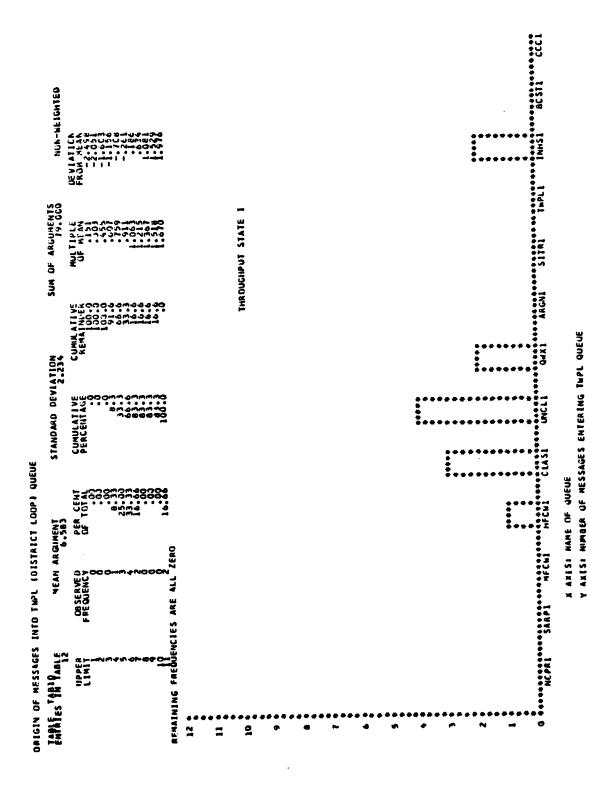


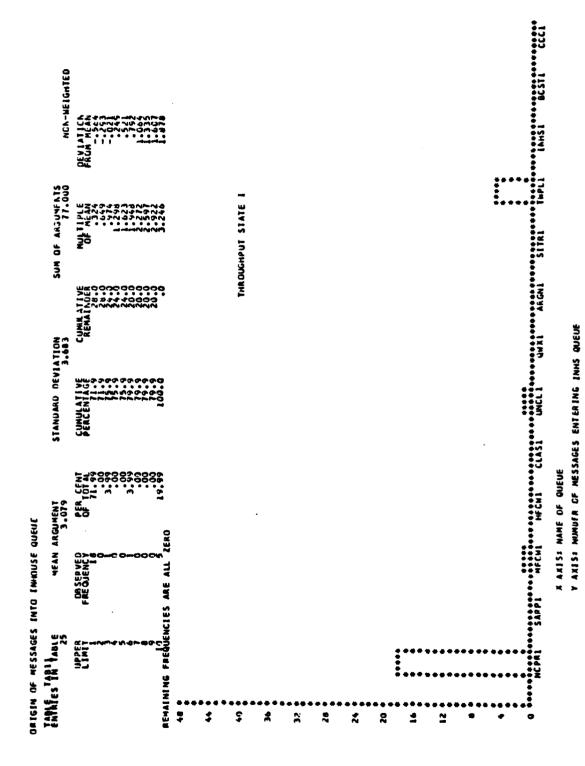


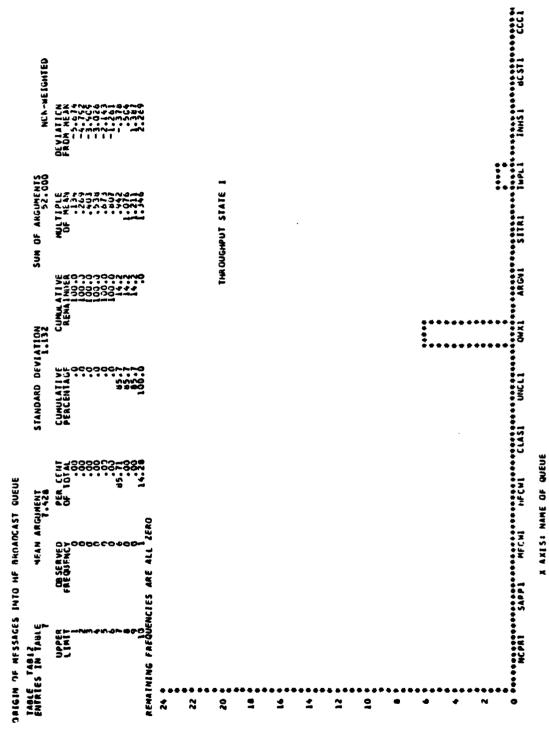
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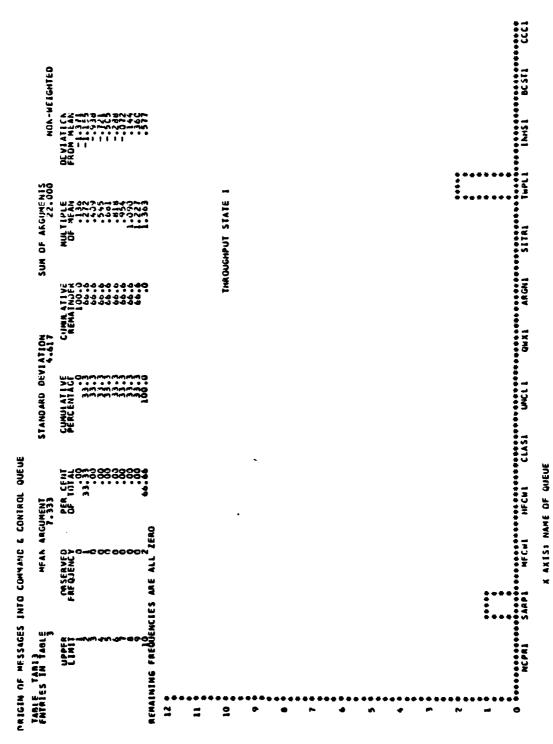








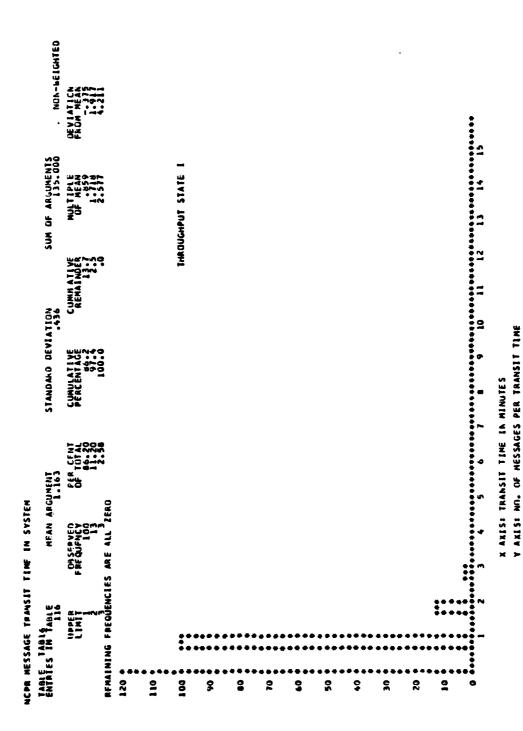
Y AXIS: NUMBER OF MESSAGES ENTERING BCST QUEUE



Y AXIS: NUMBER OF MESSAGES ENTERING CCC QUEUE

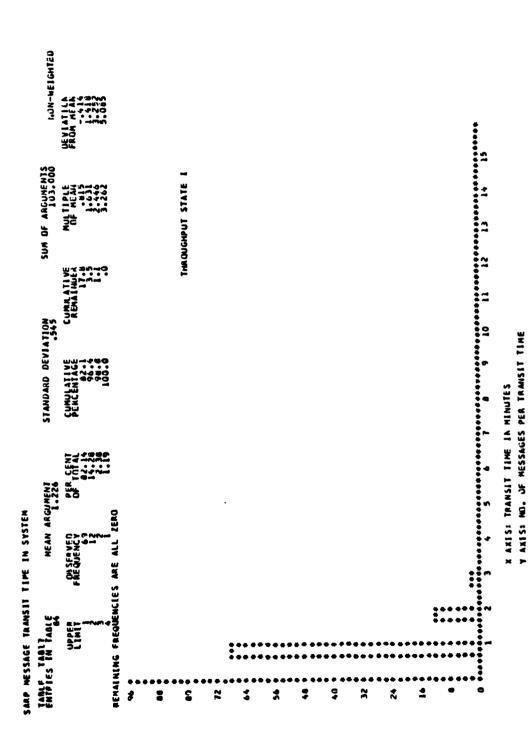
APPENDIX G

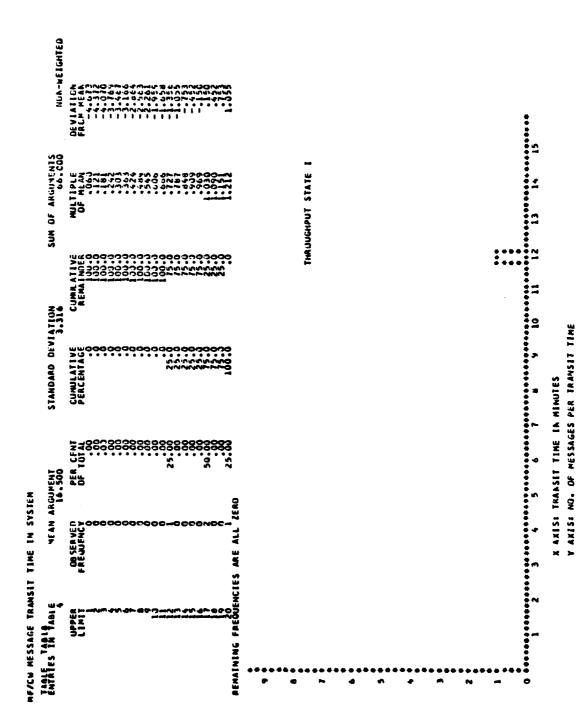
This appendix contains the transit times for each type of message in the system for the day that generated the most message entries over the simulated week.



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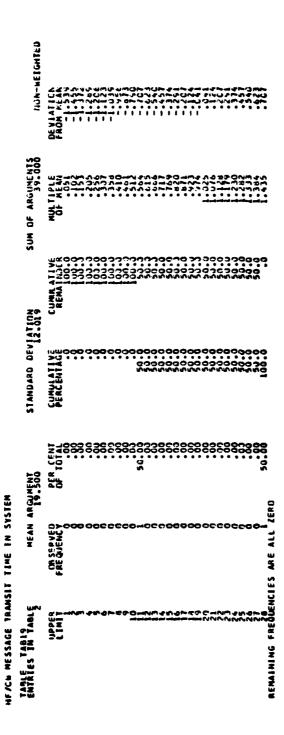
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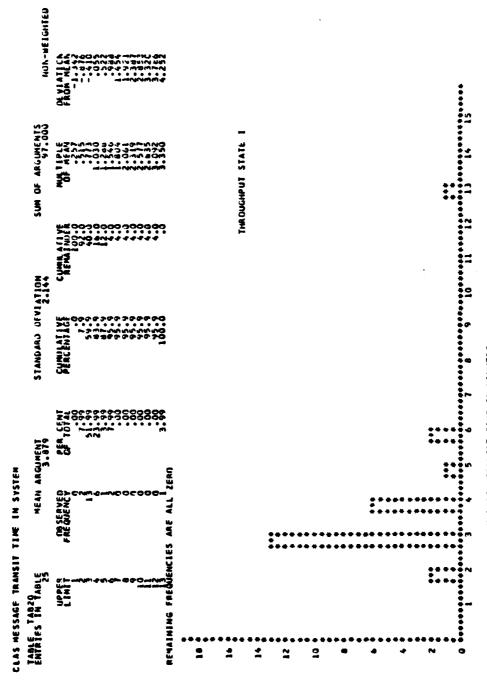
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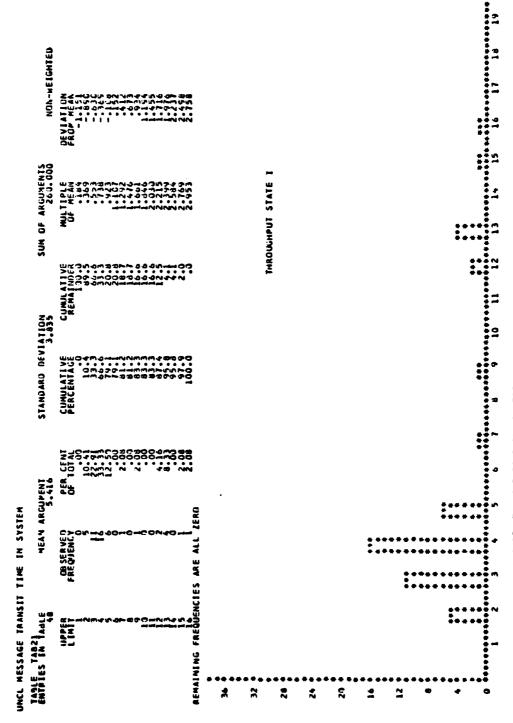




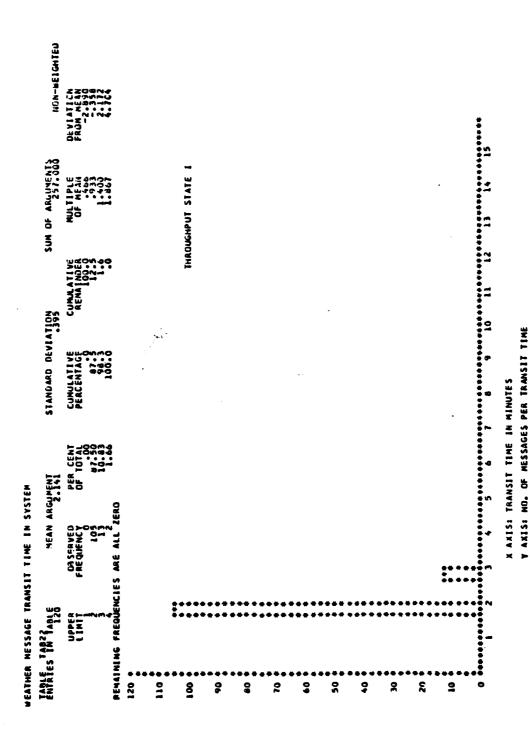


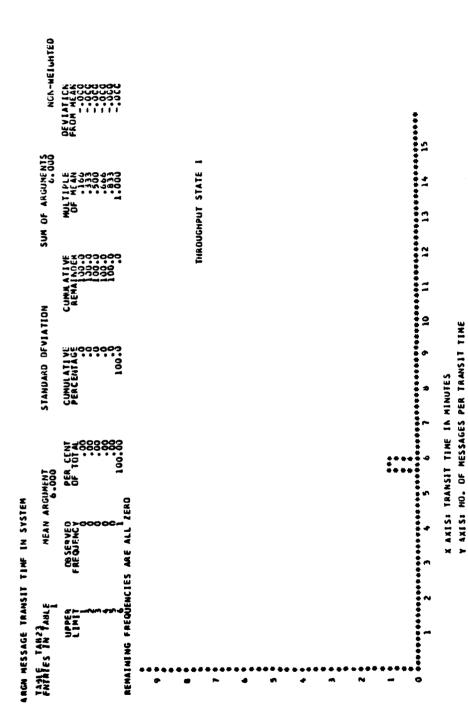
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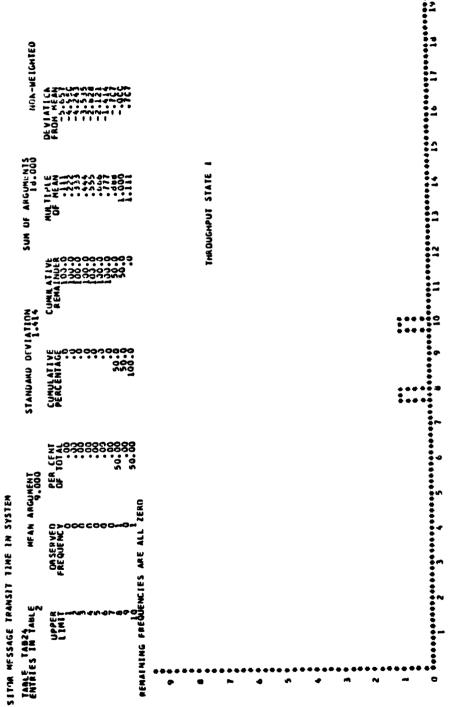
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X AXIS: TRANSIT TIME IN MINUTES Y AXIS: NO. OF MESSAGES PER TRANSIT TIME

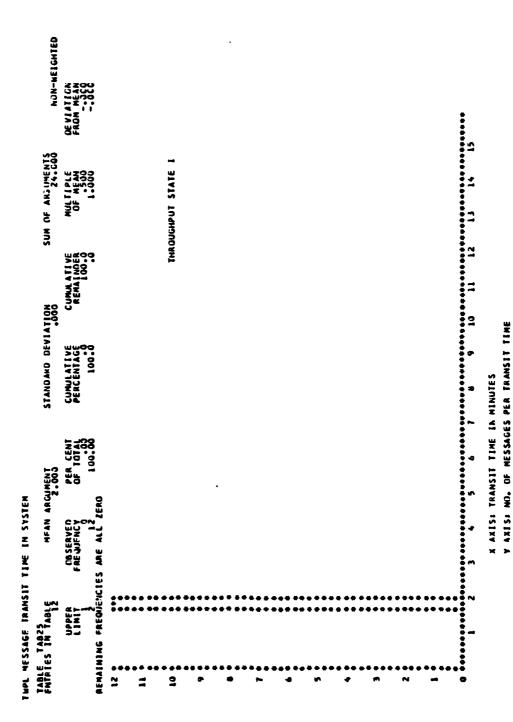


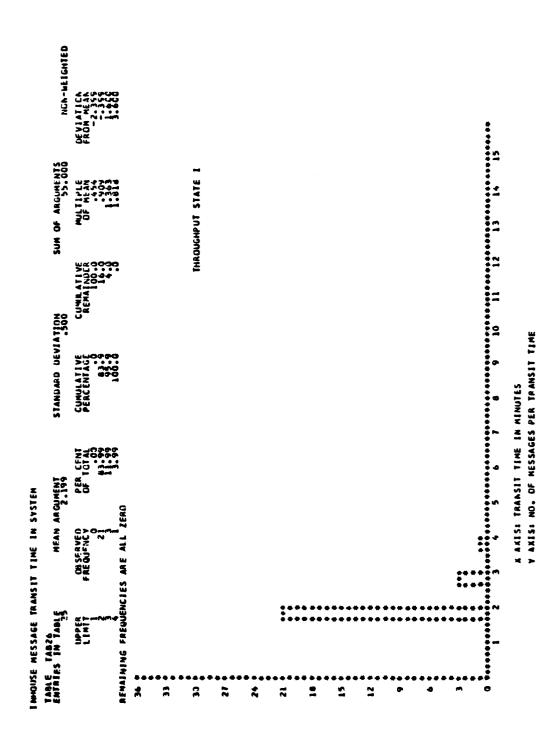


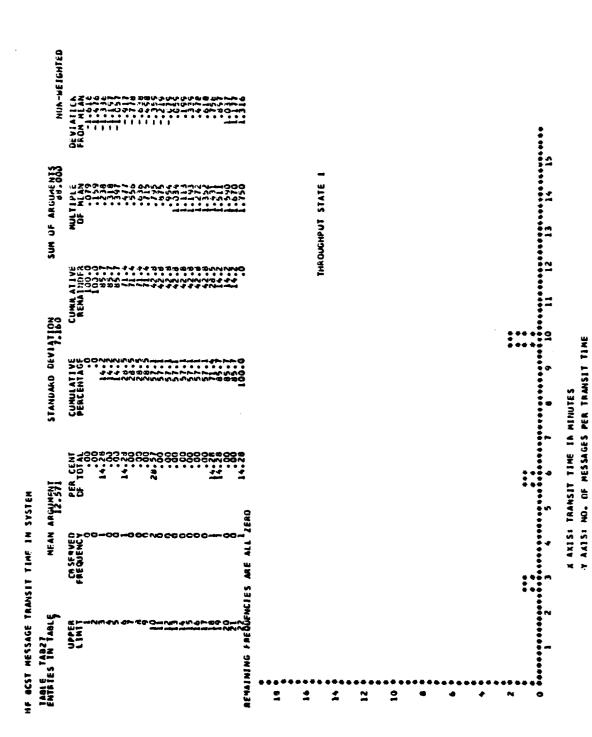


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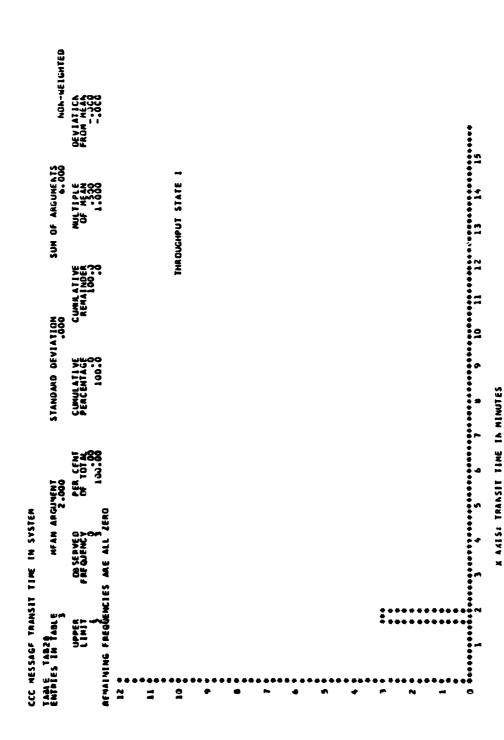






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Y AXIS: NO. OF MESSAGES PER TRANSIT TIME

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APPENDIX H

This appendix contains the input statistics used for Throughput State II.

ATES CCAST GUARD COMMUNICATIONS STATION SAN FRANCISCO LOCATED REFER CCAST GUARD COMMUNICATIONS STATION SAN FRANCISCO LOCATED REFER CALLFRANDA THE STATION SAN FRANCISCO LOCATED REFER CALLFRANDA THE STATION S STATISTICS FOR HF/CW PESSAGE INTERARRIVALS (AMFCW), MESSAGE PRIORITY (PMFCW), NESSAGE DESTINATION (DMFCW), AND MESSAGE LENGTH (LMFCW). STATISTICS FOR SARPAC MESSAGE INTERARRIVAL (ASARP), MESSAGE PRIDRITY (PSAPP), MESSAGE DESTINATION (DSARP), AND MESSAGE LENGTH (LSARP). STATISTICS FOR NAVCOMPARS MESSAGE INTERARRIVAL RATE (ANCPR), MESSAGE PRINGITY (PNCPR), MESSAGE DESTINATION (DNCPR), AND MESSAGE LENGTH (LMCPR). THE FULLOWING FUNCTIONS DEFINE THE MESSAGE STATISTICS TO BE USED THROUGHOUT THIS SIMULATION. .86.27.98.37.14.09 .86.27.98.37.14.09 .60.47.30.57.65.67.66.87.69.97.94.117.97.1271.14 .FINCTI ON RNI.C5 .a0.407.85.607.89.140/1.160 COMMENTS AMFCW FUNCTION RN3.C7, 497.997.98.124/1.137 PHFCW FUNCTION RN3.D2 A, B, C, D, E, F, G, H, I ASARP FUNCTION RY2, C3
-63199/ 88.349/1, 399
-63199/ 88.349/1, 399
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-25110/ 75:27103
-25110/ 55:23/ 77:30/ 88:40/ 1.50 100 BLOCK NUMBER

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STATISTICS FOR WEATHER MESSAGE INTERARRIVALS (AMX), MESSAGE DESTINATION (DMX), AND MESSAGE LENGTH (LMX). STATISTICS FOR UNCLASSIFIED SHIP/SHORE MESSAGE INTERARIVALS (AUNCL). MESSAGE PRIDEITY (PUNCL), MESSAGE DESTINATION (DUNCL), AND MESSAGE LENGTH (LUNCL). STATISTICS FOR HF/CW MESSAGE INTERARIVALS (AMFCW), MESSAGE PRIORITY (PHFCW), MESSAGE LENGTH (LMFCW). STATISTICS FOR CLASSIFIED SHIP/SHORE MESSAGE INTERARRIVALS (ACLAS). MESSAGE PRIORITY (PCLAS), MESSAGE DESTINATION (DCLAS), AND MESSAGE LFNGTH (LCLAS). AUNCL FUNCTION RNS, C7 24.12/-5/-24/-67,37/-77,49/-91.62/-96,112/1,124 PUNCL FUNCTION RNS, D3 38.1/-94,2/1,3 DUNCL FUNCTION RNS, D5 AHX FUNCTION FN7, C6
-48, 12/-62, 24/-72, 49/-96, 112/-96, 149/ 1, 162
DHX FUNCTION RH7, D6
-06, 1/-47, 2/-53, 10/-59, 11/-94, 12/ 1, 14 UNCTION RN6, C6 1, 15/, 72, 20/, 93, 25/, 97, 35/1, 40 UNCTION RN6, D3 DMFCW FUNCTION RN3, D6
-32, 1/.69, 2/. 71.5/. 76.6/. 98, 7/1.11
LMFCW FUNCTION RN3, C4
-93.5/. 95.10/.97, 15/1, 20 UNCTION R44,C5 0.10/94.15/98.25/1,30 UNCTION RN4,D4 K14.05 17.99.7/1.10 RN4.62 DUNCL FUNCTION RNS, 05 76.1/-82.2/-88.6/-94.10/1.11 LUNCL FUNCTION RNS, C4 24.10/-81,23/-95,50/1.60

LWX FUNCTION RN7.CS 17.25/.47.50/.73,75/.77,100/1,125	STATISTICS FOR AIR/GROUND MESSAGE INTERARRIVALS (AARGN), MESSAGE PRIORITY (PARGN), MESSAGE DESTINATION (DARGN), AND MESSAGE LENGTH (LARGN). AARGN FUNCTION RNR C4 25, 12, 50,24, 88,74/1,87 25, 12, 50,24, 88,74/1,87 DARGN FUNCTION RNR, D4 LARGN FUNCTION RNR, D4 LARGN FUNCTION RNR, D4 LARGN FUNCTION RNR, D5 2,20,20,21,75,51,60	STATISTICS FOR SITOR MESSAGE INTERARRIVALS (ASITR), MESSAGE PRICKITY (PSITR), MESSAGE LENGTH (LSITR). FSITR FUNCTION ANICG. FSITR FUNCTION ANICG. FSITR FUNCTION ANICG. FSITR FUNCTION RNI, D3 FSITR FUNCTION RNI, D3 FSITR FUNCTION RNI, C3 FSITR FUNCTION RNI, C3	STATISTICS FOR TWPL MESSAGE INTERARRIVALS (ATMPL), MESSAGE PRIORITY ATMPL FUNCTION RN2.C7 SB.9/.72.19/.75.39/.81.49/.92.59/.95.79/1.89 PTWPL FUNCTION RN2.D6 OF W/C OB.6/.75.7/.92.11/.96.12/1.14 LTWPL FUNCTION RN2.D6 34.4/.08.6/.75.7/.92.11/.96.12/1.14	STATISTICS FOR INHOUSE MESSAGE INTERARRIVALS (AINHS), MESSAGE PRIORITY (PITHS), MESSAGE PRIORITY (PITHS), MESSAGE DESTINATION (DINHS), AND MESSAGE LENGTH (LINHS). AINHS FUNCTION AN3.C5.74/1.87 PINHS FUNCTION RN2.D3.
LWX FUNCTION 17.25/-47.50	PATORIS (LARGN LUNCTION LARGN LUNCTION LUNCTIO	STATIS PSITR FUNCTION PSITR FUNCTION	STATIS FAMPL FUNCTION PTWPL FUNCTION 341/-6-08-0/-11 140/-6-08-0/-11 140/-50-23-11	STATIST (PINHS) 40.12/.60.24/ FINHS FUNCTIO

10/.54,15/.72,20/.81,25/.95,30/1,35 10/.54,15/.72,20/.81,25/.95,30/1,35 SIATISTICS FOR HE BROADCAST MESSAGE INTERARRIVALS (ABCST), MESSAGE DESTINATION RN4.C4 50,149/.75,199/1,224 50,149/.75,199/1,224 50,149/.75,199/1,03 50,149/.75,1100 60,149/.75,199/1,224 50,149/.75,199/1,224 50,149/.75,199/1,224	ICS FOR COMMAND CONTROL COMMUNICATIONS MESSAGE INTERARRIVALS MESSAGE PRIORITY (PCCC), MESSAGE DESTINATION (DCCC), AND LENGTH (LCCC). A RN3, D2 A RN3, D2 A RN5, C2 A RN5, C2	NG VAPIABLES COMPUTE TIME DELAY CREATED BY THE MESSAGE GH THE SYSTEM AS P2*BITS PER CHARACTER/BAUD KATE BAUD LERE IS 9600. P2 IS THE PARAMETER USED FOR MESSAGE LENGTH. P2/212 P2/212	P2/13 P2/13 P2/212 P2/212 P2/212 P2/212
15/-1 15/-1 101 (17-10 1-10 1-10 1-10 1-10 1-10 1-10 1-1	NAME NE	DALING COUCH HER P22	
5.27.6.57.7.67.8.77 5. FUNCTION RN3.67 STATISTICS FOR HF DESTINATION RN4.64 17. 50.1497.75.1997.1 17. FUNCTION RN4.64 17. 50.27.75.1997.1 18. 1071.10 25. 1071.10	FACCUSTST CONCINCTION CONCINCT		VVVVVVVVVVVVVVVVVVVVVVVVVVVVVVVVVVVVVV
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APPENDIX I

This appendix contains the input statistics used for Throughput State III.

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**4	STATISTICS FOR MF/CW MESSAGE INTERARIYALS (AMFCW), MESSAGE PRIGRIT (PMFCW), "ESSAGE DESTINATION (DMFCW), AND MESSAGE LENGTH (LMFCW).
76 10/	AMFCW FUNCTION RN3.C7 76.10/87.20/91,30/95,40/.97,80/.98,100/1,110 PMFCW FUNCTION RN3.02

STATISTICS FOR WEATHER MESSAGE INTERARRIVALS (AWX), MESSAGE DESTINATION (DWX), AND MESSAGE LENGTH (LWX). STATISTICS FOR UNCLASSIFIED SHIP/SHORE MESSAGE INTERARRIVALS (AUNCL). HESSAGF PRIORITY (PUNCL), MESSAGE DESTINATION (DUNCL), AND MESSAGE LENGTH (LUNCL). INTERARRIVALS (AMFCW), MESSAGE PRIORITY (DMFCW), AND MESSAGE LENGTH (LMFCW). STATISTICS FOR CLASSIFIED SHIP/SHORE MESSAGE INTERARRIVALS (ACLAS), MESSAGE PRIORITY (PCLAS), MESSAGE DESTINATION (OCLAS), AND MESSAGE LENSIM (LCLAS). AUNCL FUNCTION RNS.C7 24.16/57720/67.30/77.40/.91.50/.96.90/1.100 FUNCL FUNCTION RNS.03 AWX FUNCTION RN7.C6 -48.10/.62.27/.72.40/.86.80/.96.110/1.120 DWX FUNCTION RN7.06 .06.1/.47.2/.53.10/.59.11/.94.12/1.14 ACLAS FUNCTION RN6, C6 43,4/-61,12/-72,16/-93,20/-97,28/1,32 pclas Function 33,1/-93,2/1,3 0clas Function 15,1/-80,2/-45,5/-90,6/-95,7/1,10 15,2C/-60,30/-87,50/-90,60/-96,70/1,80 STATISTICS FOR HF/CH MESSAGE (PHFCW), MESSAGE DESTINATION DMFCW FUNCTION RN3.06 37.17.69.27.71.57.76.67.98.771.11 LMFCW FUNCTION RN3.C4 93.57.95.107.97.15/1.20 ANFCW FUNCTION RN4, C5
75,40,50,87,94,127,98,20/1,24
PHFCW FUNCTION RN4, D4
07,17,98,27,99,37,14
07,17,98,27,19,37,19
04,20/1,25
94,20/1,25 34.1/-94.2/1,3 DUNCT FUNCTION 76.10 10.10 24.10/-81.2/-94.6/-94.10/1.11 24.10/-81.20/-95.50/1.60

> STATISTICS FOR INHOUSE MESSAGE INTERARRIVALS (AINHS), MESSAGE PRIGRITY (PINHS), MESSAGE DESTINATION (DINHS), AND MESSAGE LENGTH (LINHS). STATISTICS FOR SITOR MESSAGE INTERARIVALS (ASITR), MESSAGE PRIORITY (PSITP), MESSAGE DESTINATION (DSITR), AND MESSAGE LENGTH (LSITR). STATISTICS FOR TWPL MESSAGE INTERARIVALS (ATWPL), MESSAGE PRIGRITY (PTWPL), MESSAGE LENGTH (LTWPL). STATISTICS FOR AIR/GREUND MESSAGE INTERARRIVALS (AARGN), MESSAGE Pridrity (papgn), message destination (dargn), and message length (largn). ATMPL FINCTION RN2,C7 59,87.72,167.75,327,81,407.92,487.95,6471,72 91,47,827,13 07 MPL FUNCTION RN2,D6 64,47.92,677,92,117,96,12/1,14 11 MPL FUNCTION RN2,C6 134,107,50,207,53,307,61,407,90,5071,60 LWX FINCTION RN7.C5 17.25/.47.50/.73,75/.77,100/1,125 ASITR FUNCTION RN1, C4.
> 57178, 406, 120, 93, 180/1, 200
> 15178, 2/1, 13
> 15178, 2/1, 13
> 15178, 2/1, 13
> 15178, 2/1, 13
> 163, 10/-87, 2/0/1, 25 AINHS FUNCTION RN3, C5 -41105-6,23/, 8,30/,93,60/1,70 51108-6,20/1,00 611/8-88,20/1,00 511/8-86,20/1,00 AARGN FUNCTION RNB, C4
> -25: 107-50; 207-88: 60/1; 70
> -13: 21. 51
> -25: 17-69; 27: 15: 25: 17-69; 27: 15: 25: 17-69; 27: 15: 25: 17-69; 27: 15: 25: 17-69; 27: 15: 25: 17-69; 27: 15: 25: 17-69; 27: 17-

.3.1/.5.2/.6.5/.7.6/.8.7/1.10 11MLS FUNCTION RN3.C7 0.5/.09.10/.54.15/.72.20/.81.25/.95.30/1.35 * STATISTICS FOR HE BROADCAST MESSAGE INTERARRIVALS (ABCST), MESSAGE * DESTINATION (DBCST), AND MESSAGE LENGTH (LBCST).	ABCST FUNCTION RN4:C4 25.20/5-105/-75-140/1-160 DRCST FUNCTION RN4:D4 LBCST-500C4:T5-7/1/1-15 LBCST-500C4:C3 -5/-25-10/1-15	STATISTICS FOR COMMAND CONTROL COMMUNICATIONS MESSAGE INTERAKRIVALS [ACCC], MESSAGE PRIORITY (PCCC), MESSAGE DESTINATION (OCCC), AND MESSAGE LENGTH (LCCC),	RN3, 02 RN5, D2	RN5, C2	IIN; VARIARLES COMPUTE TIME DELAV CREATED BY THE MESSAGE JUGH THE SYSTEM AS P2+BITS PER CHARACTER/BAUD RATE: BAUD HEPF IS 9600. P2 IS THE PARAMETER USED FOR MESSAGE LENGTH.	P2/212 P2/212 P2/2 P3/2	P2/13 P2/212 P2/0		P2/212 P4
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FUNCTION 0.10/.54.1 STATISTIC DESTINATI	FURCTION 500.27 100.27	STATISTIC (ACCC) H MESSAGE L FUNCTION	CC FUNCTION	FUNCTION • 75	THE FOLLOWING GOING THROUGH RATE USED HER	VA9146LE VA2146LE VA2146LE VA9148LE	11111111111111111111111111111111111111	VAKING VAKING VARING VARING VARING	VARIAGLE VARIABLE
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APPENDIX J

This appendix contains the input statistics used for Throughput State IV.

STATISTICS FUR NAVCOMPARS MESSAGE INTFRARRIVAL RATE (ANCPR), MESSAGE PRINGITY (PNCPR), MESSAGE DESTINATION (DNCPR), AND MESSAGE LENGTH (LNCPR). STATISTICS FOR SARPAC MESSAGE INTERARRIVAL (ASARP), MESSAGE PRIORITY (PSARP), MESSAGE LENGTH (LSARP). THE FOLLOWING FUNCTIONS DEFINE THE MESSAGE STATISTICS TO BE USED THROUGHOUT THIS SIMULATION.

P FUNCTION RN2.C3 0'. 88 210/1 RN2.C3 0'. 88 210/1 R:12.n3 F FUNCTION R:12/1 II F FUNCTION RIZ.C5 F FUNCTION RIZ.C5 0'. 55, 20/. 17, 30/. 86, 40/1.50 STATISTICS FOR MF/CW MESSAGE INTERARRIVALS (AMFGW), MESSAGE PRIORITY (PMFCW), MESSAGE LENGTH (LMFCW). 1,24/95,32/.97.64/.98.80/1.88 RN3.D2 AMFCW FUNCTION 76,87.16/91, PMFCW FUNCTION 11,1/1.2

STATISTICS FOR WEATHER MESSAGE INTERARIVALS (AMX), MESSAGE DESTINATION (DMX), AND MESSAGE LENGTH (LMX). STATISTICS FOR UNCLASSIFIED SHIP/SHORE MESSAGE INTERARTIVALS (AUNCL). MESSAGE PRIORITY (PUNCL). MESSAGE DESTINATION (DUNCL). AND MESSAGE LENGTH (LUNCL). STATISTICS FOR HF/CW MESSAGE INTERARRIVALS (AMFCW), MESSAGE PRIDRITY (PHFCW), MESSAGE LENGTH (LMFCW). STATISTICS FOR CLASSIFIED SHIP/SHORE MESSAGE INTERARKIVALS (ACLAS). MESSAGE PRIORITY (PCLAS), MESSAGE DESTINATION (DCLAS), AND MESSAGE LENGTH (LCLAS). FUNCTION RHS.C7 57.16/-67.24/-77.32/-91.40/-96.72/1.80 FUNCTI UN RNS.D3 43.37.61.117.72.157.93.197.97.2771.31 62.45.61.117.72.157.93.197.97.2771.31 73.17.93.27.13 93.17.93.27.10 93.17.80.27.10 15.17.80.27.13.7.90.66.95.771.10 15.267.60.377.87.507.90.607.96.7071.80 AMX FUNCTION RN7,C6 -48.8/-62.16/.72.24/.86.48/.96.72/1.80 DWX FUNCTION RN7,D6 -06.1/-47.2/.53.10/.59.11/.94.12/1.14 DWFCW FUNCTION RN3.06 32 17.69.27.71.57.76.67.98.771.11 LMFCW FUNCTION RN3.C4 93.57.95.107.97.15/1.20 AHFCW FUNCTION R14, C5 75:3/-90:6/-94-9/-99:15/1,18 PHFCW FINCTION RN4,04 07:1/-99:2/-99:3/1:4 00HFCW FUNCTION RN4,05 16:1/-41-2/-42:6/-99:7/1.10 AUNCL FUNCTION RH5;C7 -24.8/-37.16/-67.24/-7732/-91. -24.8/-1/-24.2/13 -38.1/-94.2/13 -38.1/-94.2/13 -50.0/CL FUNCTION RN5;C5 -1.0/-2.2/-36.6/-94.10/1.11 -24.10/-81.20/-95.50/1.60

STATISTICS FOR INHOUSE MESSAGE INTERARIVALS (AINHS), MESSAGE PRIORITY (PINHS), MESSAGE DESTINATION (DINHS), AND MESSAGE LENGTH (LINHS). STATISTICS FOR SITOR MESSAGE INTERARIVALS (ASITR), MESSAGE PRIORITY (PSITR), MESSAGE LENGTH (LSITR). STATISTICS FOR TWPL MFSSAGE INTERARIVALS (ATWPL), MESSAGE PRIORITY (PTWPL), MESSAGE LENGTH (LTWPL). STATISTICS FOR AIR/GROUND MESSAGE INTERARRIVALS (AARGN), MESSAGE PRIORITY (PARGN), MESSAGE DESTINATION (DARGN), AND MESSAGE LENGTH (LAFSN). ATMPL FINCTION RN2 67 36/.95.48/1.54 58.6/.72.12/.75.24/.81;30/.92.36/.95.48/1.54 58.6/.72.12/.75.24/.81;30/.92.36/.95.48/1.54 58.6/.72.13/.96.12/.34/.96.12/.34/.96.12/.34/.96.12/.34/.96.12/.34/.96.25/.53.30/.61.40/.90.50/.90.50/.90 LWX FUNCTION RN7.C5 :17,25/.47,50/.73,75/.77,100/1,125 AIN+S FUNCTION RN3, C5 -418/\$616/18624/-93,49/1.56 -510/1882/1.3 -511/882/1.3 -511/882/1.3 AARGN FUNCTION RNH.C4 PAAGN FUNCTION RNI,D2 BAAGN FUNCTION RNI,D2 DAAGN FUNCTION RNB. D4 2551/ - 6927 / 75 5116 LARGN FUNCTION RNB. C3

RN3,06

11/512/515/57/10/817/110 15/09:10/.54.15/.72.20/.81.25/.95.30/1.35 5/09:10/.54.15/.72.20/.81.25/.95.30/1.35 SIATISTICS FOR HF BROADCAST MESSAGE LENGTH (LBCST). MESSAGE DESTINATION COCST). AND MESSAGE LENGTH (LBCST). MESSAGE 25.15/59/77:10/87/1.135 DBCST FUNCTION RN4, C4 25.15/59/27/1.10/62	STATISTICS FOR COMMAND CONTROL COMMUNICATIONS MESSAGE INTERARRIVALS MESSAGE LENGTH (LCGC), MESSAGE DESTINATION (DCCC), AND FINCTION RNS, C2 FUNCTION RNS, D2 FUNCTION RNS, D2 FUNCTION RNS, C2	DAING BOUGH D HERE P 27	ANLE P2/2 ANLE P2/13 ANLE P2/2 ANLE P2/2 ANLE P2/2 ANLE P2/2 ANLE P2/2 ANLE P2/2 ANLE P2/2 ANLE P2/2 ANLE P2/2 ANLE P2/2
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LIST OF REFERENCES

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- 2. United States Coast Guard Headquarters Resource Change Proposal 9810 For Communications Station and Communications Center Automation, dated 9 March 1982.
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